

Wylie City Council **AGENDA REPORT**

Department:

City Manager

Account Code:

Prepared By:

Renae' Ollie

Subject

Consider, and act upon, approval of three (3) independent private attorneys recommended by the City Attorney in accordance with Ordinance No. 2022-01, Section 8 (F).

Recommendation

Motion to approve three (3) independent private attorneys (1. , 2. and 3. _____) recommended by the City Attorney in accordance with Ordinance No. 2022-01, Section 8 (F).

Discussion

With the adoption of Ordinance No. 2022-01, the City Council is required to approve three independent private attorneys who may individually serve as "Reviewing Attorney" for complaints filed in accordance with the adopted ordinance.

(F) Reviewing Attorney

- (1) The City Council shall approve a list of three (3) independent private attorneys recommended by the City Attorney who may individually serve as a "Reviewing Attorney" for Complaints filed under this section. The Reviewing Attorney shall be chosen by the City Manager by lot.
- (2) To be qualified, the Reviewing Attorney must be an attorney in good standing with the State Bar of Texas, have been licensed to practice in the State of Texas for at least ten (10) consecutive years, and have at least five (5) years of experience working with municipalities in Texas. The Reviewing Attorney may not be:
 - a. A City Council member or City of Wylie employee, or the spouse or domestic partner of a City Council member, Board member or City of Wylie employee;
 - b. An elected public official; or
 - c. A candidate for elected public office at the time of their service.

The city attorney recommends the following attorneys as possible counsel to serve in the role described in the ordinance: Paige Mims, Andy Messer, Diane Weatherby, Julie Fort, and Richard Hayes.

All of these attorneys are very experienced and have extensive experience representing municipalities. If these lawyers are approved, they will be contacted to determine if they will serve.

Financial Summary/Strategic Goals

Infrastructure