

**AN ORDINANCE CREATING
SECTION 14.04.070 PERMIT EXPIRATION**

WHEREAS, this ordinance was reviewed by the Plan and Architectural Review Commission and is recommended for adoption by said committee; and,

The Common Council of the City of Whitewater, Walworth and Jefferson Counties, Wisconsin, does ordain as follows:

SECTION 1: Whitewater Municipal Code Section 14.04.070 is hereby created to read as follows:

§ 14.04.070 Permit Expiration.

Every permit issued by the building inspector under the provisions of this Code shall expire by time limitation and become null and void. If the building or work authorized by such permit is not commenced within six calendar months from the date such permit issued, or if the building or work authorized by such permit is suspended or abandoned at any time for a period of six months after initial work is commenced the permit will expire and become null and void. Before such work can be recommenced, a new permit shall be first obtained to do so and the fee shall be one-half the amount required for the original permit except for subsection (e) which shall be doubled at each subsequent renewal. Permits will expire as listed below:

- A. Permits for new one- or two-family dwellings shall expire after two years.
- B. Permits for new commercial construction shall expire after two years.
- C. Permits for any commercial alterations or additions valued at or over \$500,000.00 will expire after two years.
- D. Permits for any commercial alteration or addition valued under \$500,000.00 will expire after one year.
- E. Permits for residential roofing, siding, decks, accessory structures and other similar projects will expire after six months.
 - a. Should a Permit for Residential roofing, siding, decks, accessory structures or other similar project expire a new permit or renewed permit fees for the incomplete project shall be double the fees of the last permit issued for the same project. The expiration time for each subsequent permit or renewal for the same project will be half of the prior time limit.
- F. Permits for electrical, plumbing, HVAC or other similar systems will expire after six months unless the value of such work is over \$50,000.00, in which case the permit will expire after one year.
- G. Permits for electrical, plumbing, HVAC or other similar systems in conjunction with new construction or alterations and additions will expire at the same time as the construction permit expires, regardless of the date issued.
- H. Permits for demolition will expire after 90 days.
- I. Permits for moving buildings will expire after six (6) months.
- J. Permits for moving accessory structures to new home must be done in 90 days.
- K.

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Permits (Building) that are not expired for residential projects can be extended once for a period of six months.

L. Permits (Building) that are not expired for commercial projects can be extended twice each for a period of three months.

M. A permit expired for more than 30 days cannot be renewed or extended. Such projects will require a new permit and are subject to the updated or revised codes in force at the time the next permit is issued. The fee for the next permit will be the current permit fees as they apply.

SECTION 2: All ordinances or parts of ordinances inconsistent with the provisions of this ordinance are hereby repealed.

SECTION 3: This ordinance shall take effect and be in force the day after its passage and publication.

This Ordinance was introduced by Council Member _____, who moved its adoption.

Seconded by Council Member _____.

DATE	First Meeting Date				Second Meeting Date			
	FIRST				SECOND			
READING	YES	NO	PASS	ABSENT	YES	NO	PASS	ABSENT
Michael Smith								
Orin Smith								
Steven Sahyun								
Brian Schanen								
Neil Hicks								
Greg Majkrzak								
Patrick Singer								
Total:								

ADOPTED: _____

John Weidl, City Manager

ATTEST:

Heather Boehm, City Clerk