

**FEBRUARY 18, 2025
WEST MONROE CITY COUNCIL MEETING
ENGINEERING UPDATE
L&A, INC. PROJECT NO. 25E038.00**

Kiroli Walk Trail Improvements

- Benchmark Construction Group is under construction

Sunshine Heights Drainage Improvements

- Plans, specifications & cost estimate submitted to the State in for review & approval

North 3rd Street Improvements

- Bentz Construction Group is substantially complete. Final inspection will be scheduled soon

City Street Evaluation & Report

- Continuing traffic counts & recounts (counter errors & checks only)

West Monroe Sports Complex Additional Parking

- Preliminary plans are complete

Downtown Utility Survey & Preliminary Engineering

- Processing survey data to draft field rolls for coordination with utility survey company
- Title research for parcel information
- Electrical designer has prepared initial drawings for existing electrical, communications, cameras, signals, and street lighting utilities

Constitution Drive Improvements

- Commercial Parkway to Short Constitution Drive
- DRA funded Project (CIF) LA-7332
- Topographic Survey complete, drafting survey info & plan preparation
- Under design

Cotton Street Water & Sewer Utility Improvements

- Pine Street to Wood Street
- DRA Funded Project (SEDAP) LA-7333
- Topographic survey in progress, draftsman processing survey data

LGAP/CWEF Funding Applications

- Funding application, scope descriptions, and cost estimates are complete & uploaded to the State portal
- Support letters have been written & requested from legislators
- On track to submit entire package within State portal prior to the February 28 deadline

Downing Pines Road: Roundabout at Mane Street

- State Project Number H.016019
- Preparing proposal for topo survey, design, environmental, and right-of-way maps

Cotton Street Sidewalk & Street Improvements

- Bridge Street to Wood Street
- Received comments back from State Project Manager on professional services agreements
- Will schedule geotechnical investigation & any remaining survey areas