

#### DPW - STREET & SOLID WASTE DIVISION

Stacy Winkelman Operations Manager Matt Willmann Asst. Operations Manager Jane Flanigan Admin. Asst.

Christopher Newberry Streets Project Manager Tom Nickels Foreman Jason Heller Foreman

Chris LaCombe Foreman

TO:

Alderperson Dana Davis and Committee Members

FROM:

Stacy Winkelman

DATE:

September 27, 2023

RE:

Public Safety and Welfare Committee Meeting on October 4, 2023

The following is an agenda item for the above referenced Committee meeting:

1. Review and take possible action: Add No Parking to north side of E. Spaulding Street between Valview Court and Prospect Street

## BACKGROUND:

I received a request from a resident of Valview Court who is concerned about the safety of the intersection at E. Spaulding Street. Ms. Matz has requested the installation of no parking signs on the north side of E. Spaulding Street between Valview Court and Prospect Street.

### **Stacy Winkelman**

From:

Jessica Matz < jessicamatz3@gmail.com>

Sent:

Friday, September 1, 2023 10:14 AM

To:

Stacy Winkelman

Subject:

E Spaulding St

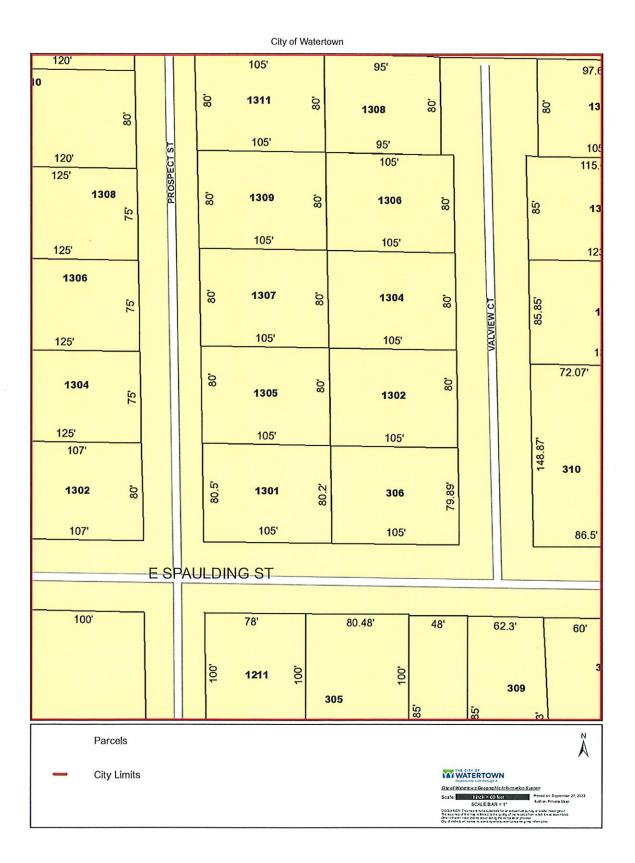
#### Good morning,

I am writing in hopes of having "no parking" signage on E. Spaulding St. (North side) between Valview Ct and Prospect St. It has been a very dangerous intersection for all of us living on Valview Ct. It's difficult enough to make a left hand turn safely but next to impossible to make a right turn. Vehicles park on both sides of the street making it impossible to see oncoming traffic from the hill. We are worried we will either get hit from oncoming traffic or even worse, hit a child simply going to school. Douglas has amended it's pickup points years ago (and parking situation). We need to be able to travel safely. I have elderly neighbors that are afraid to leave. One home on the corner of Prospect St and E. Spaulding has no parking already. I am hoping it can be stretched for at least the entire block.

Thanks for your consideration,

Jessica Matz

# No Parking Request- E. Spaulding St.



\* Le No Parking Signs