→ STEVEN J. COON →

DESIGN ENGINEER MANAGER

PROFILE

As a passionate, open-minded, & dedicated individual, I bring a certain level of professionalism to any task. Having served in several management roles, I am accustomed to making difficult decisions and communicating with team members. The role of R&D Design Engineer allows for out of the box solutions to a multitude of scenarios. I strive to consider all points of view of the team in order to achieve the goal.

SKILLS

- COMMUNICATION
- CRITICAL THINKING
- COLLABORATION
- CREATIVITY
- LEADERSHIP
- DECISION MAKING

EDUCATION

Itawamba Community

College

A.A.S. Drafting & Design Technology

Software Proficiency

Certified Solidworks Associate
Level I & II Training AutoDesk Inventor
AutoCAD, Excel, Word, Outlook, SAP

EXPERIENCE

Tiffin Motorhomes, Red Bay, AL

2003 - Present

Currently as Design Engineer Manager, I oversee a team of people in the design of the superstructure for Class A motorhomes as well as new floorplans. I will often travel to various dealer/customer trade shows in order to gain knowledge of prospective buyers. This allows us to remain competitive in the market. I have also served as a R&D Design Engineer Manager of a team of designers. I currently have my name on one U.S. Patent for an egress door design. These roles have also required me to work hand in hand with various outside vendors to develop new products in order to achieve necessary goals.

HMC Technologies, New Albany, MS

2000 - 2003

I worked directly under Mechanical Engineers to produce drawings prior to manufacturing. This would require handling request for quotes from outside vendors and working with purchasing to obtain needed materials. I was also task with maintaining the Engineering Library and compile information to provide to customers for the various projects.

Reed Manufacturing, Tupelo, MS

1995 - 2000

As a laborer in the Cutting department, I served as a 120+% operator in multiple jobs. I often served as a floater to fill in various positions and train new employees as needed.