

December 12, 2024

Tenino Land Company, LLC 17348 Marsh Street SW Tenino, WA 98589

RE: Water Availability – Parcels # 79300001100, 79300001200 Sent via email to Nick Wheeler nick.wheeler@jsa-civil.com

Dear Applicant,

The City of Tumwater, WA PWSID #89700Q, is pleased to accommodate your request for water and sewer connection and service to the above parcels sited at 715 Dennis Street SE and 934 Tumwater Blvd SE. The parcels are zoned Single Family Residential - Low Density and Medium Density, respectively. The requested services can be accommodated by the City under the following conditions:

- 1. Sewer and water extensions to serve the development will be per the City of Tumwater's comprehensive plans.
- 2. Easements necessary for utility maintenance shall be dedicated to the City of Tumwater in advance of making the physical connection to the water and sewer systems.
- 3. All connection/latecomer fees, if any, are due at time of building permit issuance or subdivision occurs.
- 4. Existing water wells or septic systems, if any, will be legally decommissioned.
- 5. Follow and comply with all standard city requirements.

This letter serves as the City's Certificate of Water and Sewer Availability for the proposed 24 single-family residential townhomes for domestic water and sewer uses. The project has been approved for **24 Water ERUs and 24 Wastewater ERUs**, per TMC 13.08 and TMC 13.04. If additional consumptive needs for the project are identified, please notify us as soon as possible.

This agreement will expire 180 days after the date shown above. This agreement will remain valid for the duration of permit approval coverage, including extensions. Additional information may be required to accurately determine wastewater connection fees. If you have further questions, please contact Jared Crews at 360-754-4140.

Warm regards, Carrie Lillum

**Carrie Gillum** 

**Water Resources Specialist** 

cc: Dan Smith, Water Resources & Sustainability Director Jared Crews, Engineer II, Jeff Query, Engineer II