

2nd Amendment

CITY OF TUMWATER

Proposed 2023-2024 Budget Changes
All Fund Summary

Exhibit A

FUNDS BY TYPE	Change in Fund Balance [1]	+	New Revenues	=	Total New Resources	-	New Expenditures	=	Change in Ending Fund Balance	Appropriation Incr (Decr)
General Fund										
001 General Government	\$ -	\$	102,052	\$	102,052	\$	308,717	\$	(206,665)	\$ 102,052
002 Public Safety Reserve	-		-		-		-		-	-
007 Permit Reserve	-		-		-		-		-	-
008 Emergency Reserve	-		-		-		-		-	-
009 Facilities Reserve Fund	-		-		-		-		-	-
012 Recreation Special Programs	-		30,000		30,000		30,000		-	30,000
015 Parks Board	-		-		-		-		-	-
016 E-Link & Fiberoptics	-		-		-		-		-	-
017 Historical Commission	-		-		-		-		-	-
018 K-9	-		-		-		-		-	-
019 US Flag Recognition Fund (new)	-		-		-		-		-	-
TOTAL GENERAL FUND AS BUDGETED	-		132,052		132,052		338,717		(206,665)	132,052
Special Revenue Funds										
105 Affordable Housing Sales Tax Fund (new)	\$ -	\$	-	\$	-	\$	-	\$	-	\$ -
107 Domestic Violence Prevention Fund	-		-		-		-		-	-
108 Drug & Other Seizure Fund	-		-		-		15,000		(15,000)	-
109 Lodging Tax Fund	-		28,280		28,280		161,000		(132,720)	28,280
111 Development Fees Fund	-		-		-		-		-	-
120 Barnes Lake Management District Fund	-		-		-		-		-	-
130 Tumwater Transportation Benefit District	-		-		-		-		-	-
Debt Service Funds										
200 General Obligation Debt Service Fund	\$ -	\$	-	\$	-	\$	-	\$	-	\$ -
Capital Project Funds										
303 General Government CFP Fund	\$ -	\$	120,000	\$	120,000	\$	-	\$	120,000	\$ 120,000
304 Transportation CFP Fund	-		-		-		-		-	-
Proprietary Funds										
400 Water Utility Fund	\$ -	\$	-	\$	-	\$	49,663	\$	(49,663)	\$ -
401 Sewer Utility Fund	-		4,617,725		4,617,725		3,795,972		821,753	4,617,725
411 Storm Utility Fund	-		-		-		144,702		(144,702)	-
480 Golf Course Fund	-		-		-		-		-	-
Internal Service Funds										
501 Fleet ER & R Fund	\$ -		40,000	\$	40,000	\$	40,000	\$	-	\$ 40,000
502 IT ER & R Fund	-		-		-		-		-	-
GRAND TOTAL	\$ -	\$	4,938,057	\$	4,938,057	\$	4,545,054	\$	393,003	\$ 4,938,057