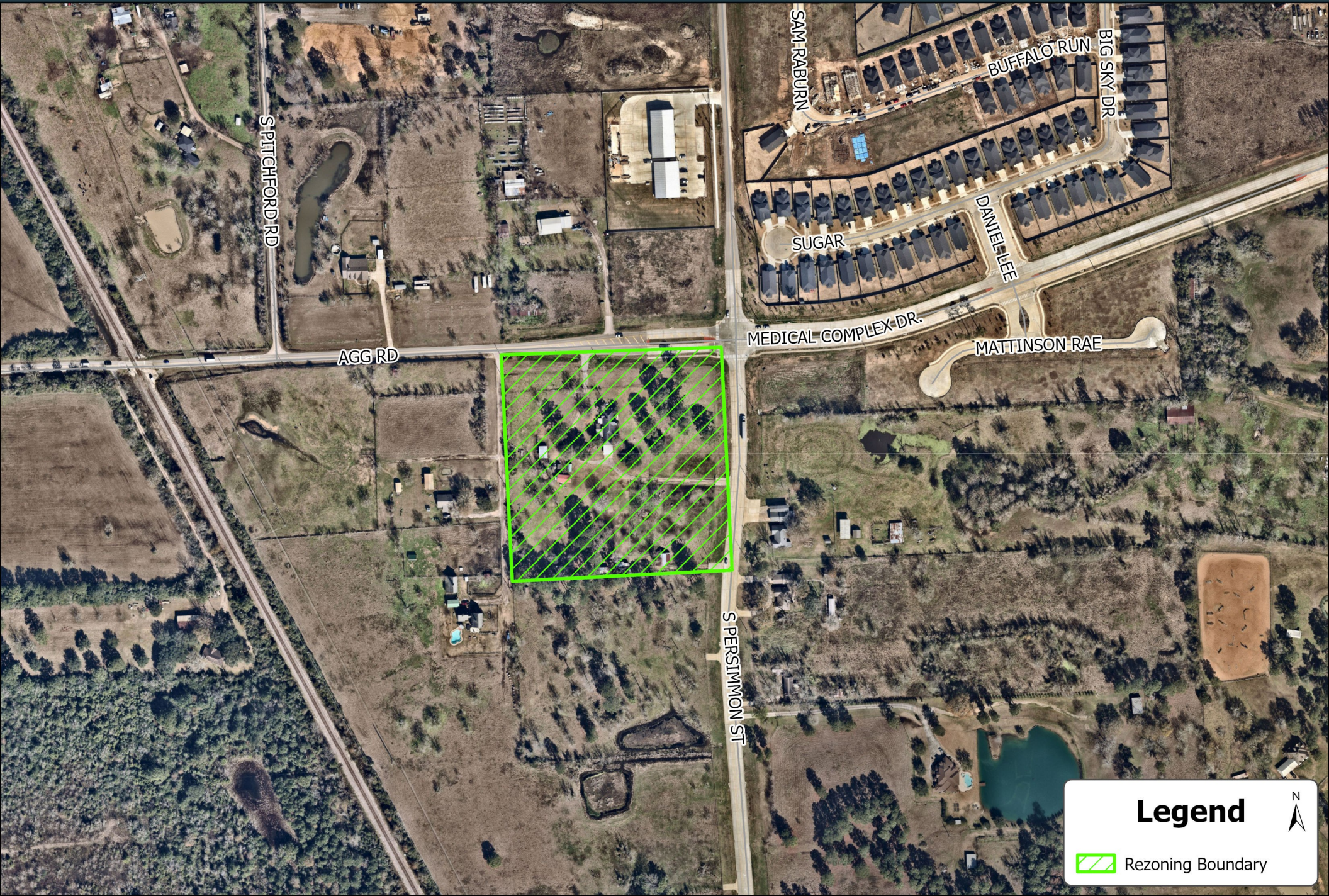




# Location



## Legend

 Rezoning Boundary

