### BOROUGH OF TINTON FALLS COUNTY OF MONMOUTH NEW JERSEY

#### **ORDINANCE NO. 2022-1499**

# ORDINANCE SETTING SALARIES FOR DEPARTMENT HEADS, STATUTORY EMPLOYEES, MAYOR AND COUNCIL

**WHEREAS**, both the general municipal law (N.J.S.A. 40A:9-165) and the Faulkner Act (N.J.S.A. 40:69A-43a and 180) require that certain salaries be adopted by ordinance; and

**WHEREAS**, the Borough of Tinton Falls ("the Borough") does currently have an ordinance establishing these salaries, which is updated and adopted annually; and

**WHEREAS**, the Borough is restrained in establishing certain salaries pursuant to the terms of pre-existing collective bargaining agreements and New Jersey law impacting statutory employees.

**NOW, THEREFORE, BE IT ORDAINED** by the Borough Council of the Borough of Tinton Falls in the County of Monmouth, State of New Jersey that the following management salaries be established effective January 1, 2023 as follows:

#### SECTION ONE – STATUTORY EMPLOYEES

Chief Financial Officer (Director of Audits, Accounts & Controls)	\$187,060
Borough Clerk	\$ 87,125
Tax Assessor	\$124,303
Tax Collector	\$101,109
SECTION TWO – DEPARTMENT HEADS	
Director of Administration	\$165,000
Director of Public Works	\$145,097
Director of Law	\$170,000
Special Counsel to the Borough	\$ 6,000
Director of Public Safety	\$ 5,125
Chief of Police	\$206,040
SECTION THREE – MAYOR AND COUNCIL	
Mayor	\$ 6,000
Council President	\$ 5,000
Councilmembers	\$ 4,500

## **SECTION FOUR – REPEALER**

Any ordinances, or portions thereof, which are inconsistent with the provisions of this ordinance shall hereby be repealed to the extent of any such inconsistency.

## **SECTION FIVE – EFFECTIVE DATE**

This ordinance shall take effective upon publication pursuant to law and the General Revised Ordinances of the Borough of Tinton Falls.

Introduced: December 20, 2022	
Adopted:	
	JOHN MANGINELLI COUNCIL PRESIDENT
	VITO PERILLO MAYOR
ATTEST:	
MICHELLE HUTCHINSON	
BOROUGH CLERK	
APPROVED AS TO FORM:	
KEVIN N. STARKEY, ESQ. DIRECTOR OF LAW	