

**CITY OF STEVENSON
RESOLUTION NO. 2024-_____**

**A RESOLUTION OF THE CITY OF STEVENSON
REVISING THE SALARY SCALE**

WHEREAS, the salary schedule for fiscal years 2023 and 2024 was adopted by the City Council on December 15th, 2022 via Resolution 2022-404; and

WHEREAS, the City wishes to revise the salary scale to reflect a cost of living increase of 2.6% for 2025 and enable more flexibility in the recruitment of a City Administrator.

NOW, THEREFORE, be it resolved, by the City Council of the City of Stevenson, Washington, that:

1. The salary scale attached as exhibit A is hereby accepted, effective January 1, 2025.

ADOPTED this 19th day of December, 2024.

Mayor of the City of Stevenson

ATTEST:

Clerk of the City of Stevenson

APPROVED AS TO FORM:

Attorney for the City of Stevenson

Resolution 2024-_____ Exhibit A

City of Stevenson Salary Schedule

2025 Salary Schedule

<u>Position</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>
City Administrator	113,522	118,063	122,786	127,697	132,805	138,117	143,642	149,388
Public Works Director	94,153	94,799	98,591	102,535	106,636	110,901	115,337	119,950
Comm Dev. Director	84,041	87,403	90,899	94,535	98,316	102,249	106,339	110,593
Field Sprvr /Bldg Insptr/WWTPO III	73,519	76,460	79,518	82,699	86,007	89,447	93,025	96,746
Deputy Clerk/Treasurer	69,474	72,253	75,143	78,149	81,275	84,526	87,907	91,423
WWTPO II	65,355	67,969	70,688	73,516	76,457	79,515	82,696	86,004
UMW/WWTPO I/Utilities Clerk/Planning & PW Assistant	61,237	63,686	66,233	68,882	71,637	74,502	77,482	80,581
Entry Level UMW/Certified Facilities Worker	50,042	52,044	54,126	56,291	58,543	60,885	63,320	65,853
Facilities Maintenance Worker	39,582	41,166	42,813	44,526	46,307	48,159	50,085	52,088
Minute Taker (Hourly)	22.89	23.81	24.76	25.75	26.78	27.85	28.96	30.12
Temporary Assistant II (office or field)(Hourly)	19.03	19.79	20.58	21.40	22.26	23.15	24.08	25.04
Temporary Assistant I (office or field)(Hourly)	16.66	17.33	18.02	18.74	19.49	20.27	21.08	21.92
Standby Pay (Hourly)	4.31							