

## City of Spring lake Park Code Enforcement Division

1301 Eighty First Avenue Northeast Spring Lake Park, Minnesota 55432 (763) 783-6491 Fax: (763) 792-7257

## **REPORT**

**TO:** Spring Lake Park City Council

**FROM:** Jeff Baker, Code Enforcement Director

**RE:** Code Enforcement Monthly Report for January 2022

**DATE:** February 2, 2022

The Spring Lake Park Code Enforcement department is the authority having jurisdiction for all building, mechanical, plumbing, fire, rental, property nuisance and zoning codes within Spring Lake Park.

In January, a total of 5 building, 6 mechanical, 5 plumbing, 1 Fire and 1 Zoning for a total of 18 permits issued compared to a total of 28 in 2021. Code Enforcement conducted 95 inspections in the month of January including 36 Building, 31 rental, 21 nuisance, 7 fire and 1 zoning inspections.

Inspector Morris and I, spent quite a bit of time on letters and postings for the delinquent rental properties. We have had some push back by some owners, but I feel that there has been more positive feedback than negative.

The Code Enforcement department would like to thank the Spring Lake Park City council for adopting the new Rental Housing Policy. I am happy to say that we now have every rental property in the city registered.

## **Construction Update:**

Suite Living Spring Lake Park: has slowed down considerably. Lumber and construction material shortage has impacted them greatly.

McKinley Home: The final certificate of occupancy has been issued and all permits closed out.

In January of 2022, I also attended the following appointments:

- City Council meeting on Monday, January 3<sup>rd</sup> and 18<sup>th</sup>.
- Department Head meeting on January 4<sup>th</sup>.
- Building Officials Conference, January 10<sup>th</sup> through 13<sup>th</sup>.
- Plan Commission meeting January 24<sup>th</sup>.

This concludes the Code Enforcement Department monthly report for January 2020. If anyone has any questions or concerns regarding my report, I would be happy to answer them at this time.