

Change Order No. 01

Date of Issuance: 08/16/22 Effective Date: _____
 Owner: City of Sidney Owner's Contract No.: _____
 Contractor: Century Companies, Inc. Contractor's Project No.: 3990.180
 Engineer: Interstate Engineering Engineer's Project No.: WR2204020
 Project: 4th Ave SE Street Improvements Contract Name: Sch I, II and III

The Contract is modified as follows upon execution of this Change Order:

Description: Change order to close out contract

Attachments: *[List documents supporting change]*

CHANGE IN CONTRACT PRICE	CHANGE IN CONTRACT TIMES <i>[note changes in Milestones if applicable]</i>
Original Contract Price: <u>\$ 240,350.00</u>	Original Contract Times: Substantial Completion: <u>07/22/22</u> Ready for Final Payment: <u>08/22/22</u> days or dates
[Increase] [Decrease] from previously approved Change Orders No. <u>00</u> to No. <u>00</u> : <u>\$ 0.00</u>	[Increase] [Decrease] from previously approved Change Orders No. <u>00</u> to No. <u>00</u> : Substantial Completion: <u>0</u> Ready for Final Payment: <u>0</u> days
Contract Price prior to this Change Order: <u>\$ 240,350.00</u>	Contract Times prior to this Change Order: Substantial Completion: <u>07/22/22</u> Ready for Final Payment: <u>08/22/22</u> days or dates
[Increase] [Decrease] of this Change Order: <u>\$ -17,959.06</u>	[Increase] [Decrease] of this Change Order: Substantial Completion: <u>0</u> Ready for Final Payment: <u>0</u> days or dates
Contract Price incorporating this Change Order: <u>\$ 222,390.94</u>	Contract Times with all approved Change Orders: Substantial Completion: <u>07/22/22</u> Ready for Final Payment: <u>08/22/22</u> days or dates

RECOMMENDED:	ACCEPTED:	ACCEPTED:
By: _____ Engineer (if required)	By: _____ Owner (Authorized Signature)	By: <u>[Signature]</u> Contractor (Authorized Signature)
Title: _____	Title: <u>Project Engineer</u>	Title: <u>Civil Operations Manager</u>
Date: _____	Date: <u>8/16/2022</u>	Date: <u>08/16/22</u>

Approved by Funding Agency (if applicable)

By: _____ Date: _____
 Title: _____