## # of surveys filled out: # of total surveys: 931

2017-2018: 298 2018-2019: 278 2019-2020: 162 2020-2021: 11 2021-2022: 17 2022-2023: 71 2023-2024: 88

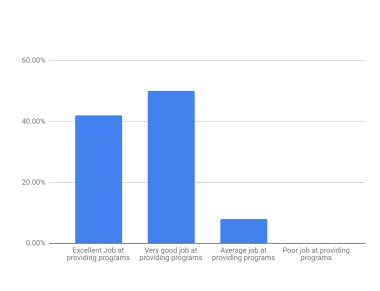
## 3. Satisfy Curiosity: Lifelong Learning

Residents will have the resources they need to explore topics of personal interest and continue to learn throughout their lives.

Goal: All ages will have creative hands-on educational and entertainment programming.

**Objective #1**: In each fiscal year ending June 30th, at least 10,000 people will attend programs. When surveyed 75% of people will say that the library does a good or excellent job at providing well rounded educational and entertainment programs.

861			
438			
479			
167			
675			
457			
326			
(does include asynchronous virtual storytimes)			
41.89%			
50.05%			
7.95%			
.11%			



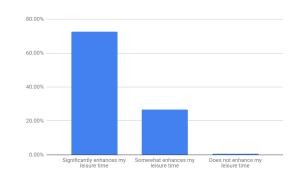
We fell short in the first part of objective #1 in 2019-2020 and 2020-2021 (due to the pandemic). We reached the second part of objective #1

**Objective #2**: By June 30th, 2020, 75% of people who attended programs when surveyed will report that they view the library as a resource for programming to enhance their leisure time.

Current % of people surveyed:

Significantly enhances my leisure time	72.72%
Somewhat enhances my leisure time	26.75%
Does not enhance my leisure time	.54%

We reached this objective.



**Objective #3**: By June 30th, 2020, 50% of people surveyed will say that they attended a new program within the last year, and would recommend a library program to a friend.

Current % of people surveyed:

Attended a new program in the last year	58%
Would recommend to a friend:	99.25%

We reached this objective.

**Objective #4**: By June 30th, 2022 2024, 750 people of Latino heritage will have attended programs at the library.

Total # latinos attended programs	2017-2018:	1603
	2018-2019:	1351
	2019-2020:	815
	2020-2021:	898
	2021-2022:	486
	2022-2023:	699
	2023-2024:	1,106

We extended this objective until June 2024. We reached this objective.

## Sample Activities:

Hold a variety of programs for all ages.