2. Stimulate Imagination: Reading, Viewing, and Listening For Pleasure

Residents who want materials to enhance their leisure time will find what they want when and where they want them and will have the help they need to make choices from among the options.

Goal: Adults, teens, and kids will have print, media, and digital materials to keep their brains and imaginations active and allow them to explore ideas.

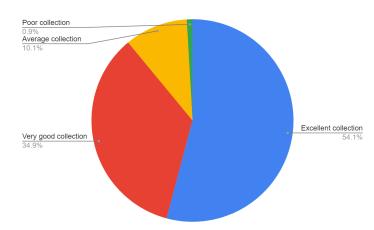
Objective #1: In each fiscal year ending June 30th, 75% of adults, teens, and kids surveyed will report that the collection of materials for them to read, listen, or

view for pleasure is very good or excellent.

Overall data:

Excellent collection	44.86%
Very good collection	40.81%
Average collection	13.40%
Poor collection	.93%

We reached this objective in:2017-2018, 2018-2019, 2019-2020, 2020-2021, 2023-2024



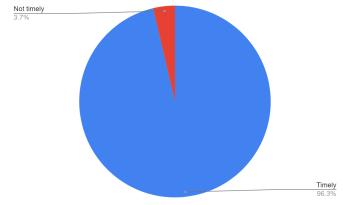
2021-2022 and 2022-2023 (unknown - no data)

Objective #2: By December 31st, 2019, 70% of people surveyed will respond that items that they place on hold are received in a timely manner.

Current % of people surveyed:

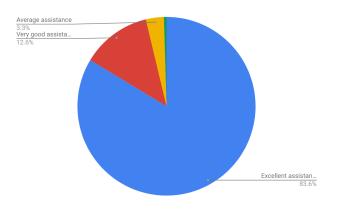
Timely	96.33%
Not timely	3.67%

We reached this objective.



Objective #3:By December 31st, 2021 **2023**, 85% of people surveyed will respond that the assistance they receive from staff is either very good or excellent.

Excellent assistance	83.64%
Very good assistance	12.62%
Average assistance	3.27%
Poor assistance	.47%



We reached this objective.

Sample Activities:

Improve collections of print and media materials Lower holds ratios by buying more copies of items