



#### **EXPERIENCE & QUALIFICATIONS**

#### LIGHTING MASTER PLANS

- Salt Lake City, UT
- City of South Salt Lake, UT
- City of Bozeman, MT
- City & County of Denver, CO
- City of Pueblo, CO
- City of Westminster, CO
- City of Anchorage, AK
- City of San Diego, CA
- City of San Jose, CA
- City of Seattle, WA
- UC Berkeley, CA
- Olde Town Arvada, CO
- Aurora Light Rail Corridor, CO
- Three Springs, Durango, CO

#### PUBLIC REALM LIGHTING DESIGN



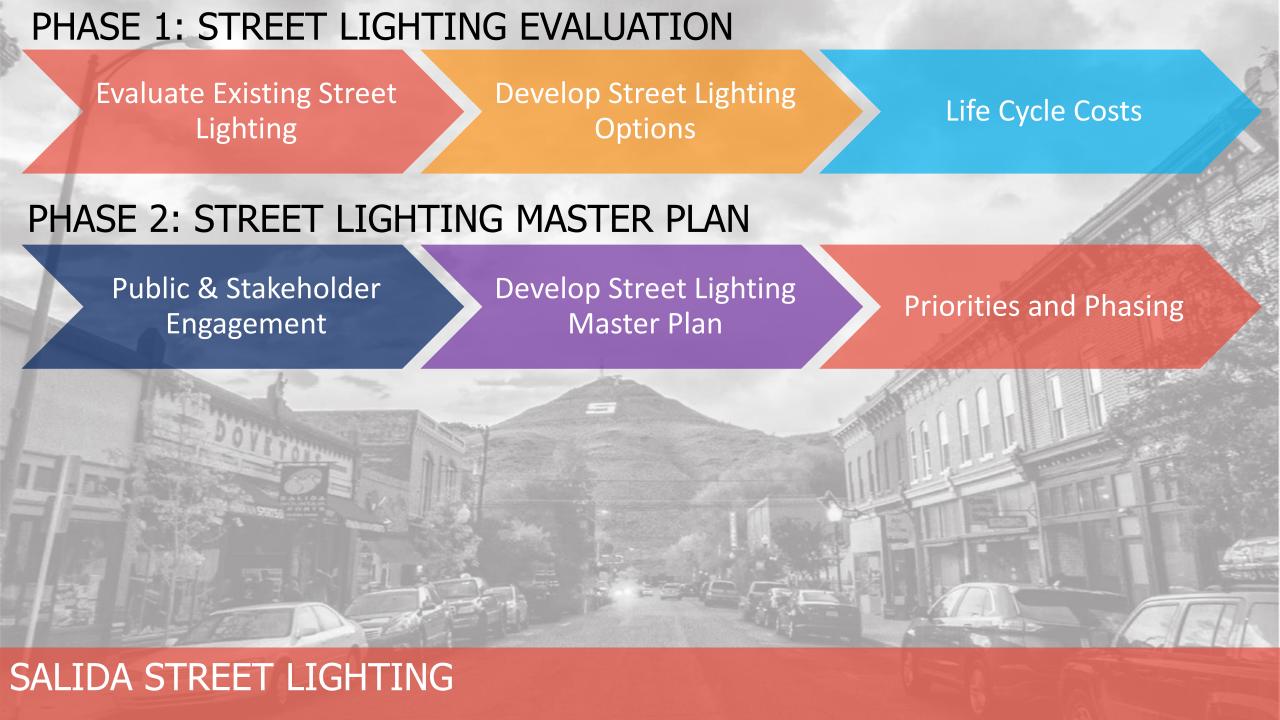
16<sup>th</sup> St Mall, Denver, CO



Denver Union Station, Denver, CO

#### THOUGHT LEADERSHIP

- Illuminating Engineering Society
- International Dark Sky Association
- US Green Building Council
- WELL Building Institute
- California Title 24 Energy Code
- City Lighting Ordinances
- Smart Cities
- Renewable Energy & MicroGrid





# Develop Street Lighting Options

#### DEFINE PROJECT GOALS



Visibility



Safety & Security



**Health & Wellbeing** 



**Design Aesthetics** 



**Initial Costs** 



**Long Term Life Cycle Costs** 



Maintenance



**Energy** 



**Light Pollution** 



**Light Trespass** 



Wildlife



**Environment** 

1

# Evaluate Existing Street Lighting

#### PHOTOGRAPH & MEASURE

#### **Acceptable Conditions**

#### **Minimal Improvements:**

1-for-1 Luminaire Replacement on Existing Poles

#### **Moderately Acceptable Conditions**

#### **Supplemental Improvements:**

1-for-1 Luminaire Replacement on Existing Poles and Supplement with Additional Light Poles

#### **Poor Conditions**

#### **Comprehensive Improvements:**

Extensive Additional Lighting and Electrical Required



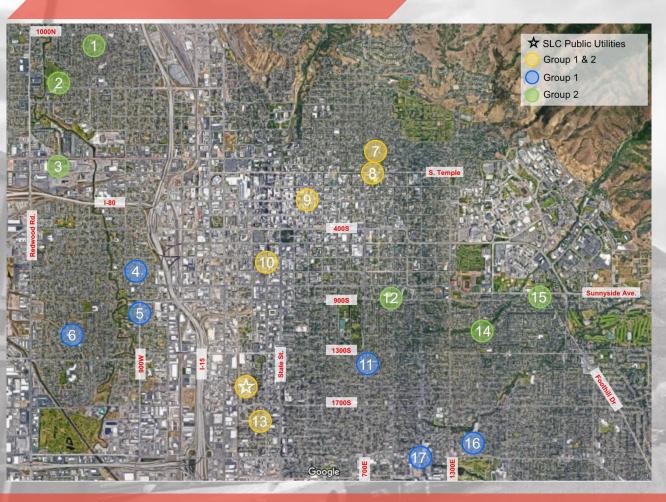




1

Evaluate Existing Street Lighting

#### STAKEHOLDER LIGHTING SURVEYS



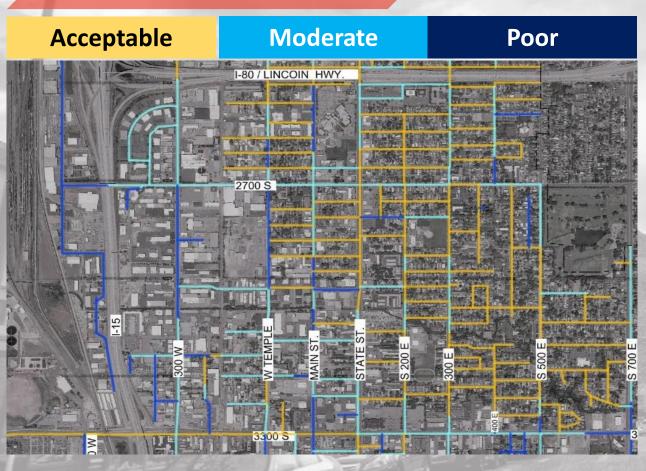
## Independent Web-based Map Survey Example Questions

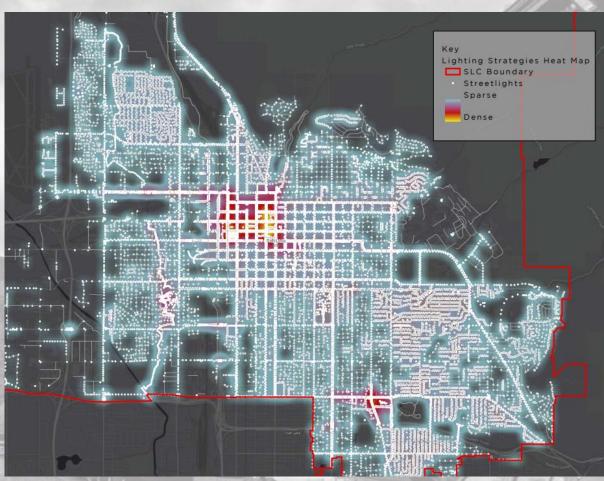
- Would you feel safe walking here at night?
- Is the lighting comfortable?
- Is there enough light on the street?
- Is there enough light on the sidewalk?

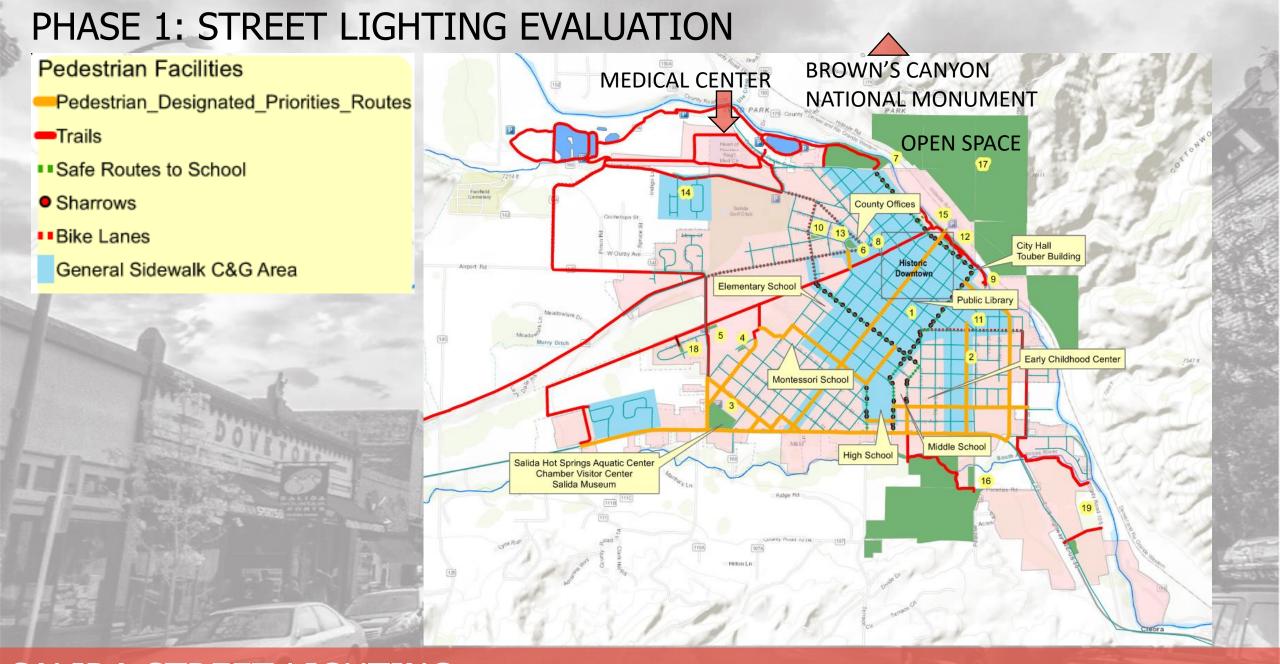


Evaluate Existing Street Lighting

#### MAPPING OF EXISTING CONDITIONS





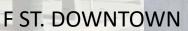


Develop Street Lighting **Options** 

#### CREATE CHARACTER DISTRICTS









US-50 / E. RAINBOW BLVD



**Historic Downtown** 

**Transitional** 

**Industrial** 

**Historic Pedestrian** 

2

Develop Street Lighting
Options

#### CREATE LIGHTING WARRANTS

Road Classification	Adjacent Land Use	High Pedestrian Conflict Area	Medium Pedestrian Conflict Area	Low Pedestrian Conflict Area	
	Commercial	Continuous	Continuous	Non-Continuous	
Arterial	Industrial	Continuous	Continuous	Non-Continuous	
Aiteriai	Residential	Continuous	Non-Continuous	Non-Continuous	
	Open Space	Continuous	Non-Continuous	Non-Continuous	
	Commercial	Continuous	Continuous	Non-Continuous	
Collector	Industrial	Continuous	Continuous	Non-Continuous	
Collector	Residential	Continuous	Non-Continuous	Non-Continuous	
	Open Space	Non-Continuous	Non-Continuous	Not Warranted	
	Commercial	Continuous	Non-Continuous	Non-Continuous	
Local	Industrial	Continuous	Non-Continuous	Non-Continuous	
Local	Residential	Non-Continuous	Non-Continuous	Non-Continuous	
	Open Space	Non-Continuous	Non-Continuous	Not Warranted	

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Develop Street Lighting
Options

#### ADAPTIVE LIGHTING CONTROLS



Dusk to 10pm Light to Criteria



10pm to 12am Reduce Pedestrian Criteria



12am to 2am Light to Criteria

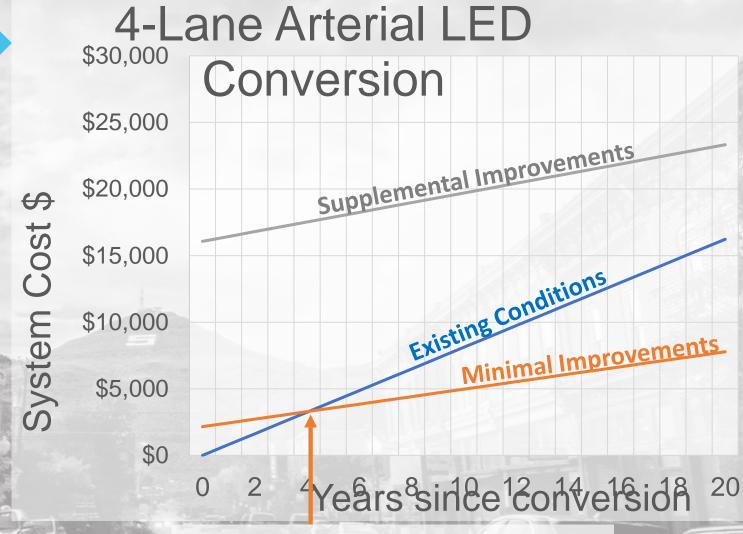


**2am to Dawn**Reduce to Low Ped
Criteria

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#### Life Cycle Costs

- Initial project cost
- Annual maintenance cost
- Annual energy cost
- Net present value system cost over 10 years
- Total savings in net present value over 10 years
- System payback (yrs)



**Approximate 4.5 Year System Payback** 

#### PHASE 2: STREET LIGHTING MASTER PLAN



#### Public & Stakeholder Engagement

#### GATHER INPUT FOR GOALS & OUTCOMES

#### **Public & Stakeholder Meetings**

- **Affirm Goals & Priorities**
- **Gather Feedback**



Visibility



Safety & Security



Health & Wellbeing



**Design Aesthetics** 



**Initial Costs** 



Long Term Life Cycle Costs





Maintenance



Energy



**Light Pollution** 



**Light Trespass** 





#### **Pilot Demonstrations**



- Mock-ups
  - Stakeholder survey of new LED lights
- **Dimming Levels**
- **Color Temperature**
- **Lighting Control System**



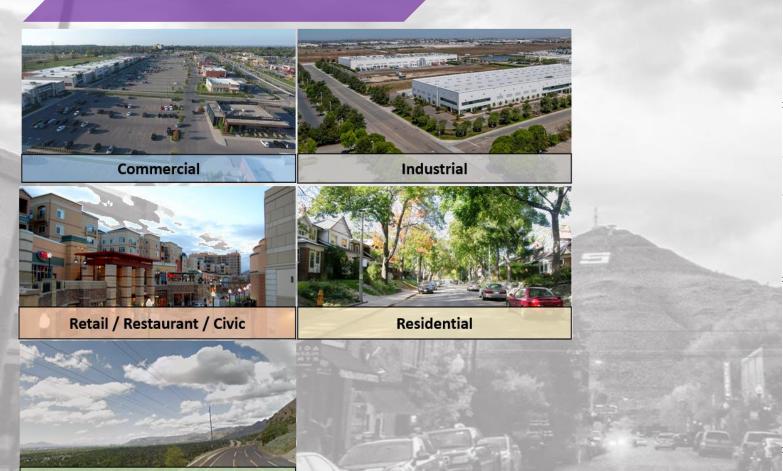
#### LIGHTING STRATEGIES

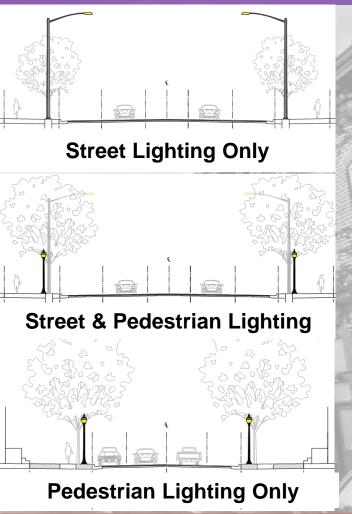
		Street Lighting	Pedestrian Lighting	Public Transportation	Accent Lighting	Feature Lighting	Luminaire/Style	Luminaire	Electrical Needs	Auxiliary Features
	Downtown	<b>~</b>	<b>~</b>	<ul><li>✓ Bus Stops</li><li>✓ Rail Stations</li></ul>	<b>~</b>	<b>~</b>	Contemporary - Landscape Forms Torres		<ul><li>✓ Event Power</li><li>✓ Stage Power</li><li>✓ Holiday Receptades</li></ul>	Flag Pole Mount Planters Banner Arms
The state of	East Streetcar	<b>~</b>	<b>~</b>	<ul><li>✓ Bus Stops</li><li>✓ Rail Stations</li></ul>	<b>~</b>		Contemporary - Landscape Forms Leo		☐ Event Power ☐ Stage Power ☑ Holiday Receptades	☐ Flag Pole Mount☐ Planters☐ Banner Arms
	State Street	<b>~</b>		<ul><li>✓ Bus Stops</li><li>☐ Rail Stations</li></ul>			Historic - Holophane Esplanade		☐ Event Power☐ Stage Power☐ Holiday Receptades	✓ Flag Pole Mount ☐ Planters ✓ Banner Arms
SAN TO SERVE OF	Corridor Commercial	<b>&gt;</b>	<b>~</b>	✓ Bus Stops Rail Stations			Industrial - Cobrahead & We-ef ASP500		Stage Power	✓ Flag Pole Mount ☐ Planters ✓ Banner Arms
	Heavy Traffic Industrial	<b>~</b>		<ul><li>✓ Bus Stops</li><li>☐ Rail Stations</li></ul>			Industrial - Cobrahead		Event Power Stage Power Holiday Receptades	Flag Pole Mount Planters Banner Arms

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#### Develop Street Lighting Master Plan

#### LIGHTING STRATEGIES





**Open Space** 



#### LIGHTING CRITERIA

# Lighting Criteria Based on Pedestrian Activity Level

Pedestrian Activity Level	Thresholds		
Low	<10 people per hour		
Medium	10 to 100 people per hour		
High	100+ people per hour		



Pedestrian Activity	Roady	Sidewalks	
	Average Luminance (cd/m2)	Luminance Avg:Min Ratio	Average Illuminance (fc)
High <sup>3</sup>	1.2	3.0	1.04
Medium	0.9	3.0	0.5
Low	0.6	3.5	0.4

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#### Develop Street Lighting Master Plan

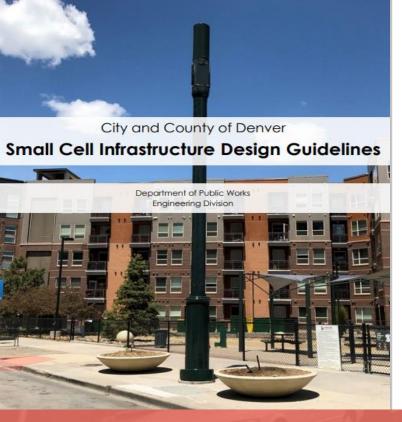
#### LIGHTING SPECIFICATIONS

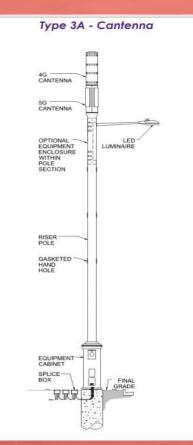
	Strategy	Commercial	Retail/ Restaurant/ Civic	Industrial	Multifamily Residential	Single Family Residential	Open Space & Wildlife Habitat
1000	Example Lighting Strategy	Continuous Street	Continuous Street Continuous Ped	Int. Only Street	Continuous Street Non-Cont. Pedest.	Int. Only Street Non-Cont. Pedest.	Non-Continuous
	Shielding (Backlight)	В3	В3	B1	B2	B1	B1
	Shielding (Uplight)	U0 – U2	U0 – U2	U0	U0	UO	UO
ı	Spectrum	≤3000 K	≤3000 K	≤2200 K	≤3000 K	≤2700 K	≤2200 K
	Dimming	Yes	Yes	Yes	Yes	Yes	Yes
Section 1	Part-night Lighting	No	No	Yes	No	No	Yes
	Intensity	Manual & Network Dimming	Manual & Network Dimming	Manual & Network Dimming	Manual & Network Dimming	Manual & Network Dimming	Manual & Network Dimming



#### OTHER CONSIDERATIONS

#### **5G Small Cell**





#### **Smart Cities**

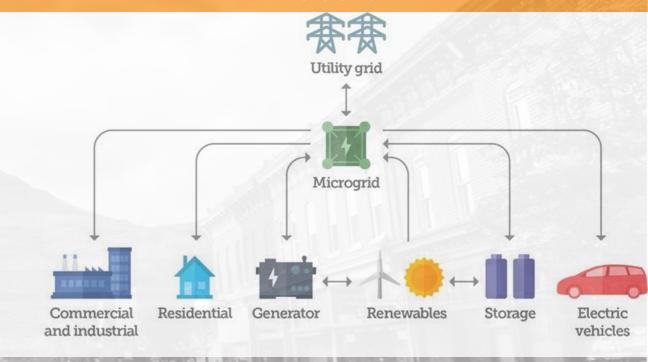
- Control pilot program
- Asset management control integration
  - Adaptive lighting controls



#### OTHER CONSIDERATIONS

# Solar Power

#### MicroGrid





## CLANTON & ASSOCIATES

# QUESTIONS?

## CLANTON & ASSOCIATES

## THANK YOU!

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