Police Department Report - May 2023

Staffing	
Authorized Staff:	10
Current Staff:	8
Hours Worked For Comp:	7.7
Comp Hours Spent:	9
Vacation Hours Spent:	14
Sick Hours Spent:	26
Holiday Hours Worked:	0
Holiday Hours Not Worked :	0
Hours Worked For Overtime:	16
Total Hours Worked:	762

Possible Liabilities (PD Employees Only)		
Comp Pool Liability (Dollars):	\$	10,480
Vacation Pool Liability (Dollars):	\$	34,041
Total Sick Pool Liability (Dollars):	\$	17,024
Total Possible Liabilities:	\$	61,545

Fleet	
Vehicles Authorized:	5
Vehicles Operational:	5
Gasoline Used (gal):	244
Total Miles Driven:	2314

Police Activity	
Calls for Service	
Calls Dispatched:	39
Self Assigned Calls:	12
Total Calls for Service:	51
Agency Assists:	44
Police Reports:	5
Theft/Burglary Reports:	
Arrests	
Misdemeanor Arrests:	0
Felony Arrests:	
Total Arrests:	0
Proactive Citizen Contacts:	4
Vehicle Accidents	
Minor Accidents:	0
Major Accidents:	3
Total Vehicle Accidents:	3

Ordinance Violations	
Construction:	
Solicitation:	
Noise:	
Tree Related:	
Animal Related:	
Total Citations Issued	4
Total Warnings Issued	9
All Others:	
Total Ordinance Violations:	13

Traffic Initiatives	
Location 1: Riley traffic from Zilker Park	
Citations/Warnings issued at this Location:	
Location 2: Park Zone	
Citations/Warnings Issued at this Location:	4
Location 3: Bee Caves	
Citations/Warnings Issued at this Location:	45
Total Citations/Warnings issued during traffic initiatives:	49

Traffic Enforcement		
Total Citations issued:	32	
Total Warnings issued:	36	
Total Citations and Warnings:	68	
Location of Traffic Stops		
City Roadways:	40	
Bee Caves Road:	16	
Total Traffic Stops:	56	
Type of Violations		
Moving Violations:	36	
Non-Moving Violations:	32	
Total Violations:	68	
Parking Violations		
Total Citations issued:	6	
Total Warnings issued:	22	
Total Citations and Warnings:	28	

Chief's Blotter	
Staffing: Officer John Godbey was sworn in.	Training:
Corporal Dan Arispe attended active shooter training, this train	ing will be
valuable to the department.	