## Section 405.160 "C-2" General Commercial District Regulations. [CC 1999 §\$26-27 — 26-30; Ord. No. 04-19 §1, 3-8-2004]

- A. *Purpose*. The intent of the "C-2" Commercial District is to permit less restrictive commercial and service related business with a compatible location adjacent to similar uses, which are separated from residential uses restricted.
- B. Uses Permitted.
- 1. Any use permitted in the "C-1" Commercial District, without restriction as to number of employees or location.
- 2. Automotive sales and service including body work; painting; frame alignment; restoration or reconstruction, excluding the storage of wrecked or scrap vehicles; parts and other partially dismantled cars and trucks.
- 3. Automotive, moving and equipment rental.
- 4. Boat and marine sales and service.
- 5. Lumberyard, building and construction material sales, hardware and home improvement stores.
- 6. Camper trailers, recreation vehicles sales, rental and service.
- 7. Campgrounds and recreational vehicle parks.
- 8. Churches or other places of worship, including parish houses, Sunday schools and temporary outdoor revivals, on a minimum of two (2) acres of land, to provide sufficient land area for off-street parking, bufferyards and proper site design to lessen impact on adjoining residential neighborhoods. The requirements of Article VI and X regarding parking, loading, landscaping, and open space shall be required. Overnight shelters shall not be permitted.
- 9. Commercial amusement centers including drive-in theaters; baseball, softball and soccer fields or complexes; miniature golf; archery ranges; batting cages; driving ranges; but not including go-cart or other motorized vehicle tracks.
- 10. Recycling collection centers.
- 11. Landscaping, plant nurseries, lawn and garden equipment sales and service.
- 12. Boat, vehicle or self-storage facilities.
- **1312**. Swimming pool sales and displays.

- **1413**. Truck stops including fueling; sales; and service of commercial freight hauling vehicles.
- **1514**. Commercial contracting offices including plumbing; electrical; heating and air conditioning; general carpentry; cabinetry; siding and soffit; guttering; roofing; concrete finishing and forming; general masonry; except uses which require the outside storage of materials associated with manufacturing related uses.
- **1615**. Radio; cable; television; or other broadcasting studios.
- **1716**. Rental and service of commercial moving vehicles; including trailers, towing equipment, construction and landscaping equipment.
- **1817**. Car wash, quick lube or place of express auto service.
- **1918**. General automotive repair establishments, excluding auto-body and painting establishments.
- **2019**. Hardware and home improvement stores, excluding the outside storage of lumber, block and associated aggregate products.
- **21**20. Farm equipment and supplies, implement sales and service, livestock and animal feed.
- <u>2221</u>. Pre-manufactured storage buildings and accessory structures display and sales.
- **23**22. Filling stations.
- C. *Height And Area Regulations*. The height and area regulations set forth in Article **V** shall be observed.
- D. Design Standards.
- 1. *Parking and loading requirements*. Off-street parking and loading spaces shall be provided in accordance with the requirements for specific uses set forth in Article **VI**.
- 2. Landscaping and open space regulations. Landscaping and open space regulations shall be provided in accordance with the requirements for specific uses set forth in Article X.
- 3. *Screening and bufferyard requirements*. Screening and bufferyard requirements shall be provided in accordance with the requirements for specific uses set forth in Article XI.
- 4. *Sign regulations*. Sign regulations shall be provided in accordance with the requirements for specific uses set forth in Chapter **415**.
- 5. Additional district provisions. Additional provisions relating to exterior lighting, accessory

buildings, stormwater regulations and access are provided in Article  ${\bf VII}.$