

CITY OF NORMAN, OK STAFF REPORT

MEETING DATE: August 8, 2023

- **REQUESTER:** Katherine Coffin
- **PRESENTER:** David Riesland, Transportation Engineer
- ITEM TITLE: CONSIDERATION OF ADOPTION, REJECTION, AMENDMENT, AND/OR <u>POSTPONEMENT OF RESOLUTION R-2324-29</u>: A RESOLUTION OF THE COUNCIL OF THE CITY OF NORMAN, OKLAHOMA REQUESTING \$7,500,000 IN STBG-UZA FUNDING FOR IMPROVEMENTS TO 36TH AVENUE NW BETWEEN TECUMSEH ROAD AND FRANKLIN ROAD IN NORMAN.

BACKGROUND:

The 2022 –Infrastructure Investment and Jobs Act (IIJA Act) federal transportation funding bill allocates approximately \$40 Million in Federal funds per year for the implementation of eligible transportation improvements in the Oklahoma City metropolitan area. Ten percent of this appropriation is used to fund safety projects at 100% of their construction cost.

Every year, the Association of Central Oklahoma Governments (ACOG) coordinates a regional evaluation process that identifies transportation improvements eligible for federal funding. Individual projects are rated and compared to one another using a pre-established criterion. The process ends with the formulation of the region's transportation improvement program and the decision to use federal funds to pay for a significant portion of the cost of the higher priority projects.

DISCUSSION:

On or before October 31, 2023, staff will submit the twenty highest ranked projects for consideration in the formulation of ACOG's 2026-2027 Transportation Improvement Program update. To be eligible, each submitted project must have a programming resolution submitted for the project. The resolution that is submitted must match the most recent cost estimate and, if approved, will be resubmitted to ACOG at this time.

RECOMMENDATION:

Staff recommends approval of Resolution R-2324-29, requesting \$7,500,000 in Federal Surface Transportation Block Grant/Urbanized Area (STBG/UZA) funds for 61.04% of construction cost for the 36th Avenue NW Improvements, between Tecumseh Road and Franklin Road project.