A RESOLUTION OF THE COUNCIL OF THE CITY OF NORMAN, OKLAHOMA, AUTHORIZING THE CITY MANAGER OR THEIR DESIGNEE TO SUBMIT, EXECUTE, AND FILE ANNUAL NON-COMPETITIVE GRANT APPLICATIONS UNDER 49 U.S.C. §§ 5307 AND 5339 AND ANY CORRESPONDING REQUIRED ASSURANCES OR OTHER SUPPORTING DOCUMENTATION ON BEHALF OF THE CITY OF NORMAN WITH THE U.S. DEPARTMENT OF TRANSPORTATION TO AID IN THE FINANCING OF PUBLIC TRANSIT IN URBANIZED AREAS AND BUS AND BUS FACILITIES PLANNING, CAPITAL, AND/OR ASSISTANCE PROJECTS AND AUTHORIZING THE CITY MANAGER OR THEIR DESIGNEE TO SET FORTH AND EXECUTE POLICIES IN CONNECTION WITH THE PROGRAMMING OF PROJECTS, BUDGETS, AND PROCUREMENT NEEDS.

- § 1. WHEREAS, the Secretary of the United States Department of Transportation (USDOT) is authorized to make grants for a mass transportation program of projects and budgets; and
- § 2. WHEREAS, the City of Norman is a designated recipient for USDOT federal grants under 49 U.S.C. § 5307, Public Transit Systems in Urbanized Areas, and 49 U.S.C. § 5339, Bus and Bus Facilities, and
- § 3. WHEREAS, the City of Norman must submit, execute, and file grant applications with the Federal Transit Administration (FTA) annually to receive these federal funds and provide the necessary assurances of compliance with federal laws.

NOW, THEREFORE, BE IT RESOLVED BY THE COUNCIL OF THE CITY OF NORMAN, OKLAHOMA:

- § 4. THAT the City Manager or their designee is hereby authorized to submit, execute, and file annual non-competitive grants under 49 U.S.C. §§ 5307 and 5339 and any corresponding required assurances or other supporting documentation in order to secure USDOT federal funding to aid in the financing of public transit in Urbanized Areas and Bus and Bus Facilities planning, capital, and/or assistance projects; and
- § 5. THAT the City Manager or their designee is hereby authorized to set forth and execute policies in connection with the programming of projects, budgets, and procurement needs.

PASSED AND ADOPTED this 8th day of July, 2025.

ATTEST:	Mayor
City Clerk	