ORDINANCE NO. 812

AN ORDINANCE AMENDING SECTION 9.48.010 OF THE MILLS CITY CODE REGARDING CAMPING

WHEREAS, The City of Mills, Wyoming has regulated camping within the City limits in Section 9.48.010 which provides:

9.48.010 - Camping restricted.

No person shall camp within the City, other than at a regularly established and maintained tourist camping area. Owners of property and their immediate family may temporarily camp on their property for no more than five (5) days. Temporary venues and times as approved by the City Council may be allowed by special resolution.

and;

WHEREAS, the City has the need to further define camping in light of changes to the public property of Mills to more further address camping on public property and private property:

NOW THEREFORE, The City Council of the Town of Mills hereby amends Section 9.48.010 of the City Ordinances to read as follows:

9.48.010 - Camping restricted.

(a) "Camping" is defined as:

(i) Occupying a designated camping facility.

(ii) Erecting a tent or other shelter, or arranging bedding, or both, for the purpose of, or in such a manner as will permit persons, remaining overnight outside of a permanent structure.

(iii) Use of a travel trailer, camper, recreational vehicle, automobile, semi tractor or any other vehicle for the purpose of sleeping overnight.

(b) No person shall camp within the City, other than at a regularly established and maintained tourist camping area. Owners of property and their immediate family may temporarily camp on their property for no more than five (5) days. Temporary venues and times as approved by the City Council may be allowed by special resolution.

PASSED on 1st reading the _____ day of _____, 2024.

PASSED on 2nd reading the _____ day of _____, 2024.

PASSED, APPROVED AND ADOPTED on 3rd and final reading this _____ day of _____, 2024

CITY OF MILLS, WYOMING

Leah Juarez, Mayor

Sara McCarthy, Council

Brad Neumiller, Council

Cherie Butcher, Council

Tim Sutherland, Council

ATTESTED:

Sarah Osborn, City Clerk