

**CITY OF MERCER ISLAND
RESOLUTION NO. 1593**

**A RESOLUTION OF THE CITY OF MERCER ISLAND, WASHINGTON
ADJUSTING DEVELOPMENT AND CONSTRUCTION PERMIT FEES
EFFECTIVE JANUARY 1, 2021 AND THEREAFTER**

WHEREAS, fees are charged for services provided by the Community Planning and Development Department for the development of land and construction of structures, which includes the review of permit applications, issuance of permits, field inspections, and related actions; and

WHEREAS, the City Council's Management and Budget Policies indicate that development and construction permit fees should be based on the actual costs of providing services; and

WHEREAS, the cost of providing such services has been tracked since 1999; and

WHEREAS, Resolution No. 1491 established that fees shall be adjusted annually, beginning January 1, 2015 and continuing each January 1 thereafter, using an annual escalator that shall be determined by the Finance Director by comparing the estimated salaries and benefits in the coming year to the actual salaries and benefits in the current year for all Development Services Group staff, excluding contract employees; and

WHEREAS, on December 3, 2019, the City Council adopted Resolution No. 1567 establishing new target cost recovery levels at 90% for Planning Services and Engineering Services and maintained the 95% target cost recovery level for Building Services; and

WHEREAS, the Community Planning and Development Department recommends the adoption of amended fees as set forth in Attachments A and C, and the amended construction valuation factors as set forth in Attachment B, which aligns with the cost recovery targets;

NOW, THEREFORE, BE IT RESOLVED BY THE CITY COUNCIL OF THE CITY OF MERCER ISLAND, WASHINGTON, AS FOLLOWS:

Section 1. Annual Adjustment of Fees.

The Development and Construction Fee Schedule, Building Valuation Data Table, and Building Permit Calculation Table set forth in Section 2 of Resolution No. 1567 shall be adjusted annually where appropriate, beginning January 1, 2021, based on the estimated annual growth in personnel costs of the Community Planning and Development staff as determined by the Finance Director. The annual escalator shall be determined by comparing the estimated salaries and benefits in the coming year to the actual salaries and benefits in the current year for all Community Planning and Development staff, excluding contract employees.

Section 2. Development and Construction Permit Fee Schedule.

Consistent with the authority set forth in titles 17 and 19 of the Mercer Island City Code for the establishment and collection of development and construction fees, Attachment A to this Resolution amends the Development and Construction Fee Schedule otherwise established by Resolution No. 1567. The Development and Construction Fee Schedule is amended as reflected in Attachment A.

Consistent with the authority set forth in titles 17 and 19 of the Mercer Island City Code for the establishment and collection of development and construction fees, Attachment B to this Resolution amends the Building Valuation Data Table otherwise established by Resolution No. 1567. The Building Valuation Data Table is amended as reflected in Attachment B.

Consistent with the authority set forth in titles 17 and 19 of the Mercer Island City Code for the establishment and collection of development and construction fees, Attachment C to this Resolution amends the Building Permit Calculation Table otherwise established by Resolution No. 1567. The Building Permit Calculation Table is amended as reflected in Attachment C.

Section 3. Effective Date of Section 2.

Section 2 of this Resolution shall take effect and be in force on and after January 1, 2021. Nothing contained herein shall affect the amount of collection of rates, fees, and charges established prior to January 1, 2021.

PASSED BY THE CITY COUNCIL OF THE CITY OF MERCER ISLAND, WASHINGTON, AT ITS REGULAR MEETING ON THE 17TH DAY OF NOVEMBER 2020.

CITY OF MERCER ISLAND

Benson Wong, Mayor

ATTEST:

Deborah A. Estrada, City Clerk