Downtown Development Authority of City of Madison Heights

Memorandum

Date: January 3, 2025

To: Downtown Development Authority Board Members

From: Giles Tucker, Community Development Director

Subject: MHDDA FY 25-26 Budget

In January of each year the MHDDA needs to adopt a budget for the next FY to be included in the City's overall budget process. The following is a breakdown of some of the notable expenditures included in this year's proposed budget:

248-863-818-0000 Contractual Services \$20,000

- Clocktower Maintenance \$5,000
- Tree Planting \$5,000
- MHHP Chamber \$10,000

248-863-818-5001 Façade Grant \$30,000:

Last year's budget included additional funds towards façade grant to encourage businesses within the 11 Mile phase I project area to improve their storefronts. Now that we have a rough start date for construction, I recommend we continue offering this.

248-863-955-8640 Conferences & Workshop \$1,500

The budget maintains this line item to pay for costs associated with attending conferences, workshops, or other training for DDA board members and staff.

248-863-958-0000 Memberships & Dues \$1,500

This line item has been increased from \$1045 to \$1500 to account for increases in membership costs. Moody's Analytics (formerly CPIX) our property search and reporting tool has increased from \$820 to \$880 in this calendar year. Furthermore, the Michigan Downtowns Association has increased its membership fees from \$125 plus and an optional \$100 towards lobbying efforts in Lansing to \$250.00 plus an optional \$100 towards lobbying. They have also introduced a tiered membership where DDA boards with a total budget greater than \$250,000 will be charged \$400 for an annual membership.

248-863-987-0000 Improvements \$20,000

This line items is reserved for larger projects for physical improvements downtown including wayfinding & gateways, banners, holiday decorations, and other improvements.

Staff Recommended Action:

Staff recommends the DDA board adopt the proposed budget as presented.