

# *City of Marshall*

## *2024 Budget Timeline – Impact to Council*

### July

**25 (Tuesday) at 4:00 pm - Council Work Session**

- *Community Organization Requests*

**Red = proposed work session or special meeting**

**Blue = informational detail, not part of the proposed schedule**

### August

**22 (Tuesday) at 3:00 pm - Council Work Session**

- *Capital requests (all funds)*
- *Operating budgets*
- *Presentation on preliminary tax base changes*

### September

**26 (Tuesday)** - Council adopts preliminary 2024 budget and levy and sets public meeting date, time and location for truth in taxation

- Council adopts 2024 fee schedule - (to MMU by Oct 1<sup>st</sup> for mailing)

**30 (Saturday)** - Deadline to certify preliminary tax levy for payable 2024 & budget to the county auditor; must also set truth-in-taxation [TNT] meeting date, time and location (meeting is required to be held at 6:00 pm or later)

### October

**10 (Tuesday) at 4:00 pm - Council Work Session** - Health and Dental Insurance

**24 (Tuesday) - Regular Council Meeting** - Adoption of Health and Dental Insurance Rates

### November

**28 (Tuesday) at or after 7:00 pm - Council Work Session** - proposed budgets and levy

**25 (Saturday)** - First day cities with a population over 500 may hold the meeting to allow public input on the final budget and tax levy. The adoption meeting must be held at/ or after 6 p.m. The public must be allowed to speak at the meeting before adoption of the final budget.

### December

**5 (Tuesday) at 6:00 pm - Special Council Meeting** - Public input at the truth-in-taxation (TNT) meeting before final budget adoption can occur - cannot be held before 6:00 pm

**12 (Tuesday)** - Council adopts final budgets and levy

**28 (Thursday)** - The final payable 2023 property tax levy must be certified to the county auditor no later than December 28 and after the public input meeting. Local tax levies must be certified by the city to the county auditor “on or before five working days after December 20 in each year.”