

Course Overview

Gunfighter 2 is an advanced, multi-day course designed to elevate your tactical skills using both carbine and pistol systems. Taught by 20-year Navy SEAL veteran Brian Trotter, the course builds on core principles and immerses students in stress-tested, combat-driven training environments.

Key Takeaways:

- Dynamic shooting drills
- Tactical movement
- Low-light operations
- Stress-based decision making

Note: Completion of Gunfighter 1 or equivalent experience is required.

Location & Facilities

Battle Springs Ranch

20994 Oswalt Rd

Overbrook, OK 73453

Spanning over 3,000 acres in southern Oklahoma, the ranch includes:

- 1,000-yard precision rifle range
- 10,000 sq. ft. shoot house
- Realistic structures and rural terrain

Instructor Profile

Brian Trotter

20-Year Navy SEAL Veteran

Brian brings real-world combat experience from Kosovo, Iraq, and Afghanistan. His no-nonsense instruction focuses on readiness, mindset, and developing confident, capable shooters.

Register Now

Website: https://bsrtactical.com/gunfighter-2/

Upcoming Course Date: July 13th

Email: [Insert Email]

Phone: [Insert Number]

Slots fill fast. Secure your spot and elevate your tactical game.

Battle Springs Ranch

- Gunfighter 2 both officers they will learn.
- Lateral shooting techniques
- Pistol to rifle transitions
- Instinctive firing
- Alternative firing positions
- Positional shooting
- Extended range pistol shooting
- Introduction to CQB
- Extended Range Carbine shooting
- Target discrimination
- Stress shooting
- Alternative aiming
- Utilizing cover
- Off hand shooting
- Partner Maneuvering

What to expect:

Gunfighter 2 will push your skills in a relaxed training environment. If you want to get treated like an adult and learn practical shooting not designed for competitions, but instead tactics that have a real world application – this is the course for you.

Gear Required:

- * Carbine with sling (two point preferred), 500 rounds of ammunition
- * Pistol with holster (inside or outside the waistband), 200 rounds of ammunition
- * Pistol and rifle magazine pouches for 1-2 extra magazines per