



CITY OF
LONG LAKE

City Council Agenda Report

City of Long Lake

450 Virginia Avenue, PO Box 606
Long Lake, MN 55356

MEETING DATE / July 7, 2026

SUBJECT: Special Event Permit Request for Buckhorn Days 2026

Prepared By: Jeanette Moeller, City Clerk

Report Date: 7/1/2026

Recommended City Council Action

Staff recommends the following:

Motion to adopt Resolution No. 2026-32 approving issuance of Special Event Permit #S2026-10 for the Buckhorn Days 2026 one-day festival to be held July 25, 2026; to approve issuance of a 1 to 4 Day Temporary On Sale Liquor License for the Orono Lions Club to allow alcoholic beverage sales during Buckhorn Days 2026; and to approve issuance of a Noise Variance Permit authorizing use of sound amplification equipment.

Overview / Background

The Long Lake Area Chamber of Commerce has made an application for a Special Event Permit to host Buckhorn Days 2026 on Saturday, July 25 in Nelson Lakeside Park. This year's event schedule includes a car show on park property (weather conditions permitting); food, beverage and other vendors (sale of alcoholic beverages will close at 9:30 pm); a Kids Zone including inflatables, games, etc.; doggie races; a bean bag toss tournament; a wrestling fun show; and live musical entertainment provided by a variety of bands.

Due to their immediate proximity to Nelson Lakeside Park, notice of the event will be provided to the Aava Vetta townhome occupants.

Staff recommends approval of a Special Event Permit for Buckhorn Days 2026 with conditions as specified in the attached permit; and of all other applicable permitting required for the event.

Supporting Information

- Resolution No. 2026-32
- Special Event Permit for Buckhorn Days 2026
- Schedule of events and site map for Buckhorn Days 2026
- Flyer for the Orono Lions Club-sponsored Buckhorn Days Lakeside Car Show
- Flyer for the Midwest All-Star Wrestling Show
- Application for 1 to 4 Day Temporary On Sale Liquor License form
- Noise Variance Permit for use of sound amplification equipment during the event