



CITY OF
LONG LAKE

City Council Agenda Report

City of Long Lake
450 Virginia Avenue
Long Lake, MN 55356

MEETING DATE / August 5, 2026

SUBJECT: Approve Special Event Permit Request for the Farmhouse Live Outdoor Music Recital

Prepared By: Jeanette Moeller, City Clerk

Report Date: 7/30/2026

Recommended City Council Action

Staff recommends the following:

Motion to adopt Resolution No. 2026-36 approving issuance of Special Event Permit #S2026-12 for the Farmhouse Live outdoor music recital to be held August 30, 2026 subject to conditions contained in the Special Event Permit; and to approve issuance of a Noise Variance Permit for use of sound amplification during the event.

Overview / Background

Farmhouse Music Studio has submitted an application to hold an outdoor music recital for their music students and families/friends on Sunday, August 30 in Nelson Lakeside Park. Students would arrive to begin rehearsing in the park at 2:30 pm, and performances including a live backing band would take place from 4:00 pm to approximately 6:00 pm. A small sound stage would be set up either under the pavilion shelter or immediately adjacent to it, and attendees would bring lawn chairs or blankets to watch. There will be no food trucks or concessions, as this is intended to be a low-key and informal event. It is estimated that approximately 100 attendees may be present, though it is likely that number may ebb and flow dependent upon when individual students are scheduled to perform. In addition to the park's lot, participants and families will be encouraged to park in the parking lot behind Farmhouse Music Studio's business location.

Staff is requesting the Council consider adoption of a Resolution approving issuance of a Special Event Permit for the Farmhouse Live outdoor music recital, subject to the conditions recommended in the permit.

Supporting Information

- Resolution No. 2026-36
- Special Event Permit for Farmhouse Live, including narrative, site map, event flyer, and proof of insurance
- Noise Variance Permit application