



CITY OF  
**LONG LAKE**

## **City Council Agenda Report**

### **City of Long Lake**

450 Virginia Avenue, PO Box 606

Long Lake, MN 55356

**MEETING DATE / September 1, 2026**

**SUBJECT:** Adoption of 2027 City Utilities/Recycling Rates

**Prepared By:** Amanda Nowezki, City Administrator

**Report Date:** 08/27/2026

### **Recommended City Council Action**

Staff recommends the following:

Motion to adopt Resolution No. 2026-40 establishing water, sewer, and storm sewer utility rates; and establishing curbside residential recycling and residential organics recycling rates.

### **Overview / Background**

In August 2026, the City was presented with the Downtown Long Lake Stormwater Study, prepared by the Minnehaha Creek Watershed District (MCWD). As the City considers a potential partnership with the MCWD to address the stormwater management needs identified in the study, it is important to focus on the City's Surface Water Management rates to ensure they are sufficient to support the identified stormwater management needs and future improvements.

Staff recommends the following utility rate increases to cover these unforeseen expenses:

### **Proposed Rate Changes**

#### *Water Rates*

- Pre-approved base rate increase of 1.75%.
- Increase the Manual Meter Read/Entry Fee charge to \$75.00.

#### *Sewer Rates*

- Pre-approved base rate increase of 4.00%.
- Decrease the MCES Treatment Fee to \$37.45 to reflect the 2027 Metropolitan Council treatment charge.
- Adjust the multi-family/apartment complex "per unit" MCES Treatment Fee to \$28.09 (75% of residential).

#### *Surface Water Management Rates*

- Increase residential base rate by \$3.63.
- Increase base rate for Commercial, Industrial, and Green Space by 10%.

#### *Recycling Service Rate*

- Decrease recycling service rates by \$0.10 to address projected budget overages in Fund 604.

### **Supporting Information**

- Resolution No. 2026-40 (includes rate schedule on Exhibit A)
- 2027 Utility Rate Billing Impact
- Utility Rate Scenarios and Comparison to Area Communities