BOCC Request for Minor Amendment — Project Time Extension

From: Amanda Shankland, Owner & Developer

Company: Shankland & Associates LLC DBA Crane Pond RV & Resort

Location: Cedar Key, Florida

Date: October 23, 2025

Subject: Request for Minor Amendment — Crane Pond RV & Resort Project Time Extension

Dear Commissioners,

I respectfully submit this request for a **minor amendment** to extend the approved timeline for the **Crane Pond RV & Resort project** located in Cedar Key, Florida.

This request comes as a result of several factors that have affected our ability to maintain the original construction schedule, including:

- Extended permitting and engineering reviews with the Suwannee River Water Management District, which took well over a year to finalize prior to construction start.
- **Unforeseen weather impacts** from multiple hurricanes and tropical systems that caused site delays and material disruptions; and
- **Regional labor shortages** among licensed trades, particularly in electrical, plumbing, and site work specialties.

Despite these challenges, our team has made **significant progress**, with approximately **60% of the administrative building** completed and all major infrastructure plans being approved. We remain fully committed to the project's completion and to maintaining full compliance with county and state requirements.

We therefore request that the Board approve a **minor amendment granting a reasonable time extension** to allow for completion without penalty or forfeiture. This adjustment will ensure the project's continued success and uphold our shared goal of delivering a high-quality, sustainable resort that benefits Levy County's residents and visitors alike.

Thank you for your time and consideration. I greatly appreciate the Board's understanding and continued support of this important local development.

Respectfully, Amanda Shankland Owner & Developer Shankland & Associates LLC, DBA Crane Pond RV & Resort Cedar Key, Florida 32625 Admin@CranePondRV.com | (352) 477-0242