RESOLUTION 1352

A RESOLUTION FOR MAYOR PRO TEM AND THE POWERS AND DUTIES THEREOF

WHEREAS, pursuant to Wyoming State Statute §15-1-108 a councilman shall be appointed to act as mayor pro tem in the absence of the mayor; and

WHEREAS, Wyoming State Statute §15-1-108 outlines the duties and powers of a mayor; and

WHEREAS, the Governing Body wishes to outline those powers and duties as they apply to the City of Lander.

NOW, THEREFORE, BE IT RESOLVED, by the Governing Body of the City of Lander that unless otherwise provided by statute, the mayor pro tem in the mayor's absence, shall:

- (a) Preside at all meetings of the governing body;
- (b) Have superintending control of all officers and affairs of the city;
- (c) Take care that the ordinances and laws are complied with;
- (d) Administer oaths;
- (e) Sign commissions and appointments and all bonds, contracts, and other obligations required to be signed in the name of the city;
- (f) Have one (1) vote on all matters coming before the governing body upon which a vote is taken, except a vote:
 - a. To override a veto:
 - b. To confirm an appointment other than a vote to break a tie vote of the governing body;
 - c. Pursuant to a hearing for removal or discharge as provided in W.S. §15-2-102 (b) (iv) (C) or §15-3-204 (b)(iv)(C).

The above powers and duties shall be temporary in nature and cease upon the return or election of a mayor in accordance with law. As the duties and powers of a mayor pro tem are temporary in nature and duration the mayor pro tem shall not be required to relinquish his or her city council position to serve as mayor pro tem.

PASSED, APPROVED AND A	ADOPTED theday of February 2025
	The City of Lander A Municipal Corporation
Attest:	By:
Rachelle Fontaine, City Clerk	-
	<u>CERTIFICATE</u>
Governing Body of the City of I	tify that the foregoing Resolution was adopted by the Lander at a Special regular meeting held on February 18, held according to law; and that the said Resolution has te book of the City of Lander.

Rachelle Fontaine, City Clerk