Community Development Block Grant

City of Lake City
and
Guardian Community Resource Management, Inc.

March 1, 2021





Community Development Block Grants



- 1. Federal Funding to the State
- 2. State Develops Rule and Application
- 3. Competitive Process
- 4. Benefit to Low and Moderate Income (LMI)
- 5. Eligible Applicants:
 - a) Cities of less than 50,000 population
 - b) Counties of less than 200,000 population

Community Development Block Grants



- 1. Very, very competitive (common to take 2-3 tries)
- 2. Community Wide Need Scores (CWNS) are base scores calculated by FDEO/HUD
- Income documentation required census can be used but survey is usually required to achieve score (51% LMI min, 70% LMI is better for score)

2020 CDBG Income Limits

		Persons in Family								
FY 2020 Income Limit Area	Median Family Income	FY 2020 Income Limit Category	1	2	3	4	5	6	7	8
Columbia County, FL	\$55,200	Low (50%) Income Limits (\$)	19,600	22,400	25,200	28,000	30,250	32,500	34,750	37,000
		Very (30%) Low Income Limits (\$)*	12,760	17,240	21,720	26,200	30,250	32,500	34,750	37,000
		LMI (80%) Income Limits (\$)	31,400	35,850	40,350	44,800	48,400	52,000	55,600	59,150

Funding Categories



Regular Category (\$750,000)

- 1. Neighborhood Revitalization (infrastructure)
 - LMI neighborhoods at least 51% LMI; 70% LMI will maximize score
 - Minimum 85 LMI households (HH) in the project area served by the CDBG work for max score
 - Eligible Activities: water, sewer, roads, storm, neighborhood centers, parks, sidewalks
 - New sewer and water score the highest
 - Leverage up to \$50,000 for 25 points
 - Ready to proceed (plans, specs, permit apps) 100 points

Funding Categories



Regular Category (\$750,000)

- 2. Housing Rehabilitation (rehabilitation/repair)
 - LMI owner occupied repairs: code, safety, hardening
 - Leverage \$50,000 (can be County SHIP) 25 points
 - Green improvements in Housing Assistance Plan is important to score
 - 10 owner occupied units must be addressed to maximize score
 - Very Low Income and Low Income HH must be addressed to maximize points
 - A CDBG Housing Assistance Plan with priorities such as disabled, veterans, elderly head of HH must be adopted

Funding Categories



Regular Category (\$750,000)

- 3. Commercial Revitalization (CRA improvements)
 - Commercial Redevelopment Area required
 - LMI city wide at least 51%; sidewalks parking, lighting, building code, facades
 - Leverage is important to score (can be Tax Increment Financing/TIF)
 - Ready to proceed is important to score
 - Optional points for other community development such as architectural standards, market study, vacant commercial properties

Economic Development



Economic Development (maximum \$1,500,000)

Open until State funds expended – does not compete with regular CDBG

- Infrastructure needed for business expansion or new business: water, sewer, rail, traffic, roads, gas, fiber
- Local government-owned buildings; market rent
- Loans to businesses (via eligible local governments)
- Job Creation required: grant per job under \$35,000
- At least 51% of the jobs created going to persons of LMI households; diploma or equivalent and on job training 8

Economic Development, cont.



Economic Development – Sample program

- e) Public Benefit Standards = cost per job under \$35,000 (e.g. For a \$1,500,000 grant: \$1,500,000 divided by \$34,999 = 42.85 = round up = 43 Jobs Minimum)
- f) National Objective = Job Creation with at least 51% of the jobs created going to LMI Persons. (e.g. Above 43 Jobs times .51 = 21.85 = round up = 22 LMI Jobs)

Process

- 1. CATF (appointed; at least 5 citizens; 51% LMI; required to meet once before the 1st Public Hearing)
- 2. First Public Hearing (review categories)
- 3. Income Surveys if applicable
- 4. Application draft
- 5. Second Public Hearing (resolution to submit; leverage funds)
- 6. Interlocal if needed for other government participation
- 7. Application finalized and submitted
- 8. Economic Development can apply until funds expended

The City of Lake City CDBG Program Review Questions



Thank You