## MINUTES OF THE CALLED MEETING OF THE KINGSPORT HISTORIC ZONING COMMISSION

August 22, 2024 10:00 a.m.

Members PresentMembers AbsentJack EdwardsJewell McKinneyJoe CrossDineen West

Chip Millican Bob Grygotis

Staff PresentVisitors PresentKen WeemsHolly Trick

Lori Pyatte

Ken Weems called the meeting to order at 10:04 a.m.

Mr. Weems introduced Bob Grygotis to the Commission as a new member.

## **New Business**

## 209 West Wanola Ave (HISTRC24-0142)

Staff presented the case to the Commission. Staff stated that the homeowner is proposing a home addition for the house. The addition is proposed to be an extension into the rear of the yard and would contain a ground floor laundry room, bathroom, and den. The proposed cladding is a blend of stucco on the outside of the addition painted in desert floor tan. The wood board and batten façade material is proposed to be painted stewart house brown as shown on the submittal. The addition impacts the rear of the property with minimum visibility from W. Wanola Ave. Staff also noted to the Commission that site was granted a side yard variance on the western side during the August 2024 meeting of The Board of Zoning Appeals.

Ms. Holly Trick, representing the item, said that the house was built in the 1920's and that it did need some updates. Ms. Trick also stated that the addition would be difficult to see from W. Wanola Avenue, as the addition is proposed to extend into the rear yard. With no further information needed by the Commission, Mr. Weems called for a motion on the item. A motion was made by Chip Millican, seconded by Jack Edwards, to approve the item as presented. The motion passed unanimously 4-0.

Ms. Trick said she was happy to see a process like this for projects in Historic areas in Kingsport.

Staff made a final comment stating that at this time we had no upcoming items for the regular meeting September 9<sup>th</sup>, 2024

With no further business, Ken Weems adjourned the meeting at 10:16 a.m.

Respectfully Submitted,

Jewell McKinney, Chairman