

RESOLUTION NO. _____

A RESOLUTION AUTHORIZING THE MAYOR TO EXECUTE ALL DOCUMENTS NECESSARY AND PROPER TO APPLY FOR AND RECEIVE A STATE BOARD PROGRAMMING REGRANTS FROM THE TENNESSEE HISTORICAL RECORDS ADVISORY BOARD

WHEREAS, the city would like to apply for a State Board Programming Regrant provided by the Tennessee Historical Records Advisory Board to improve the preservation of and access to historical records, educate and train records custodians, and support archival program development and enhancement; and

WHEREAS, if awarded, the grant funds, will be used to hire a vendor for the purpose of digitizing 17 volumes of the *Tennessee Eastman Company (TEC) News*; and

WHEREAS, the maximum amount of the grant award is \$5,000.00, and requires no local match.

Now therefore,

BE IT RESOLVED BY THE BOARD OF MAYOR AND ALDERMEN AS FOLLOWS:

SECTION I. That the mayor, or in his absence, incapacity, or failure to act, the vice mayor, is authorized to execute, in a form approved by the city attorney, and subject to the requirements of Article X, Section 10 of the Charter of the City of Kingsport, all documents necessary and proper to apply for and receive grant funds from the a State Board Programming Regrant through the Tennessee Historical Records Advisory Board in the amount of \$5,000.00.

SECTION II. That the mayor is authorized to execute any and all documents including those necessary and proper to demonstrate the city's compliance with the grant requirements or its provisions necessary to effectuate the purpose of the grant or this resolution.

SECTION III. That the board finds that the actions authorized by this resolution are for a public purpose and will promote the health, comfort, and prosperity of the public.

SECTION IV. That this resolution shall take effect from and after its adoption, the public welfare requiring it.

ADOPTED this the 6th day of August, 2024.

PATRICK W. SHULL, MAYOR

ATTEST:

ANGELA MARSHALL, DEPUTY CITY RECORDER

APPROVED AS TO FORM:

RODNEY B. ROWLETT, III, CITY ATTORNEY