LEGISLATIVE COMMITTEE

A meeting of the Legislative Committee was called to order by Chair Coenen on Tuesday, September 5, 2023 at 6:37 P.M.

Members present: Coenen, Eggleston, Moore, and Schell.

Also present: Mayor Penterman, Ald. DeCoster, Kilgas, Antoine, Thiele, Attorney Davidson, DPW/Eng. Neumeier, Fire Chief Carrel, Police Chief Graff, HR Dir. Swaney, Planner

Stephenson, Street Superintended Van Gompel and interested citizens.

1. Correspondence - None.

2. Discussion Topics.

a. Ordinance Creating Chapter 17, Section 17.53, Facade Standards.

The Façade Standards code is intended to create an aesthetically pleasing community and ensure that certain districts build and maintain a higher quality exterior façade. The proposed façade code would affect five zoning districts: Commercial Highway, Business District, Institutional District, Multi-family, and Commercial Core. Within the former four districts standing seam metal, also known as corrugated metal, would not be allowed in most instances. In addition, 10% masonry would be required on sides that face a public street. In the Commercial Core District, to maintain the historic aesthetic of our downtown, standing seam metal would not be allowed at all and 25% of the front would need to be masonry. In addition, this code explicitly spells out that all buildings in this zone must go to Redevelopment Authority for a certificate of appropriateness before making façade alterations. Residential homes and industrial properties are not affected by this ordinance. In addition, existing buildings that do not meet this code are not required to bring their building up to current code, but new additions or new buildings would be required to meet this code.

Motion by Moore, seconded by Schell to recommend approval of the proposed ordinance, and recommend the same to Common Council.

All members voted aye.

Motion carried.

3. Adjourn.

Motion by Moore, seconded by Eggleston to adjourn.

All members voted aye.

Motion carried.

Meeting adjourned at 6:47 p.m.

Sally Kenney, Clerk