## **Funding Recipients to Date**

Round	Project Name	Organization	Description	Status
1	Channelview	St Vincent de Paul	\$50,000 grant for repair and preservation of facility fire suppression system.	Complete
A*	Glory Hall Renovation	The Glory Hall	\$350,000 grant to convert Glory Hall into seven (7) apartments; Six (6) efficiency units and 1 one-bedroom unit.	Tentative opening Summer 2024; update due on 3/31/24
1	Teal Street (1)	St Vincent de Paul	\$50,000 grant for preservation and rehabilitation of the Teal Street Shelter and Hillview Apartments.	Complete
1	Cordova Street Apartments	AWARE	\$150,000 grant: First request for funding. Seven (7) SRO units.	Complete; grand opening occurred on 9/8/23; Final update due 3/31/24.
A*	Gastineau Lodge Apartments	Gastineau Lodge Apartments, LLC	\$700,000 loan for a 72-unit apartment building on Gastineau Avenue	Received partial funding and granted a CUP on 12/21/23. Update due 3/31/24
2	Ridgeview	Glacier Heights, LLC dba Glacier Heights Juneau, LLC	\$1.2 million loan for the first 24 units	Received funding for construction; update due 3/31/24
2	Kowee Phase 1	THRHA	\$500,000 grant for construction of ten single-family home reserved for buyers making less than 80% AMI.	Funding provided; update due on 3/31/24
2	Cordova Street Apartments	AWARE	\$200,000 grant: Second request for funding. Seven (7) SRO units.	Complete; grand opening occurred on 9/8/23
2	Teal Street (2)	St. Vincent de Paul	\$100,000 for Teal Street Shelter modernization and fire escape installation	Funding provided; update due 3/31/24
A*	Forget-Me-Not Manor Phase III	Housing First	\$1 million for 28 units of permanent supportive housing	Update due 3/31/24
3	Chilkat Vistas Apartments	Chilkat Vistas, LLC	\$2.25 million for the development of 48 efficiency units	Conditional use permit hearing on 4/23/24: Contract in progress – First update due 3/31/25
3	Island Hills Building LMN	Coogan Alaska, LLC	\$900,000 for the development of 18 market units	Contract in progress: Update due 3/31/25

A\*: Funding awarded directly by the Assembly