

Town of Johnstown

LAND USE & DEVELOPMENT CODE

Adoption Draft Public Hearing

Town Council

April 17, 2023

PROJECT GOALS OVERVIEW

- Comprehensive framework
- Ensure quality development
- Accommodate diverse contexts
- Enable variety of housing
- Support Johnstown Area
 Comprehensive Plan





FLEXIBILITY & CERTAINTY

Conventional Approach: A Collection of Regulations

Plan / Policy

Application

Variance

Design Based Approach: A System of How We Build, and Why

Plan / Policy

Purpose

Intent

Design Objective Standards

Decision Criteria

Alternative

Exception

Variance



COMPREHENSIVE PLAN THEMES

Johnstown is RESILIENT

- Preserve Natural Systems
- Build Housing Variety
- Adequate Public Facilities
- Concentrate Employment Hubs
- Promote Agriculture Heritage

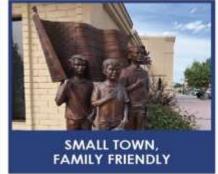
Johnstown is VIBRANT

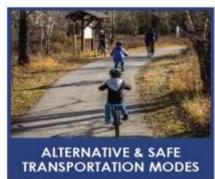
- Design Diverse Neighborhoods
- Strengthen Walkable Downtown
- Neighborhood Activity Centers
- Community Corridors & Gateways

Johnstown is CONNECTED

- Open Spaces + Gathering Places
- Multimodal Streetscape Design
- Connected Street Networks

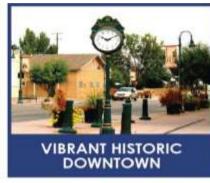


















PLAN CONFORMANCE REPORT

Code Evaluation Themes

- Agricultural & Natural Systems
- Street Design & Networks
- Housing & Neighborhood Design
- Walkable Commercial Places











CRITICAL ISSUES

Agricultural

- preservation vs. integration with development
- ag-supportive infrastructure
- ag-supportive uses

Public Space

- street networks and connectivity
- multimodal streets
- streetscape design
- open space

Neighborhoods

- design & context
- housing variety
- walkability
- mixed-density

Commercial Destinations

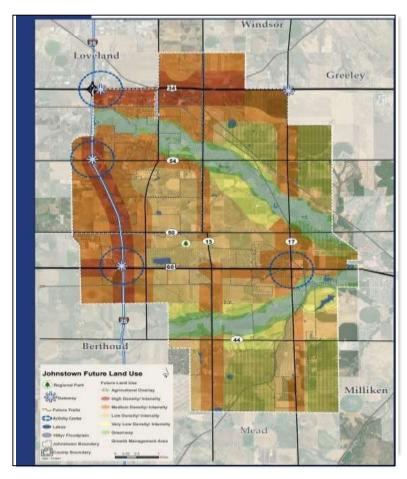
- walkable vs. car-oriented
- reginal- vs. neighborhood-scale
- mix of uses, design, parking





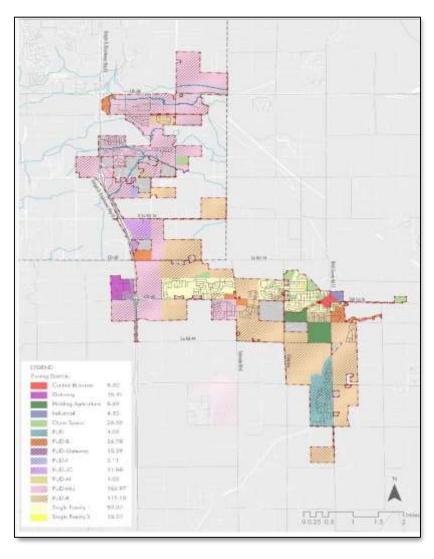


IMPLEMENT COMP PLAN



FUTURE LAND USE MAP





ZONING MAP

CODE STRUCTURE

Structure

- Organization logical framework
- Simplicity, understanding
 - Plain language (avoid legalese)
 - Tables and graphics for clarity
- Design scale, format, details... and use
- Flexibility
 - Intent and design objectives
 - Ranges and alternatives
 - Procedures and criteria
- Approvals
 - Streamline
 - Administrative vs. Quasi-Judicial Hearings
 - PUD need clear standards & process





LAND USE AND DEVELOPMENT CODE UPDATE SINCTION MEANS

SUMMARY OF CONTENTS

Article 1 General Provisions

- that The
- 17-1-2 Authority
- 17-1-3 Purposes
- 17-1-4 Applicability
- 17-1-5 Administration 17-1 6 interpretation
- 17-1-7 Noncenformities
- 17-1-8 Enforcement

Article 2 Procedures

Summary Typie:

- 17-2-1 General All Applications
- 17-2-2. Platting
- 17-2-3 Zone Change
- 17-2-4 Planned Decelopmen
- 17-2-5 Site Development Plan 17-2-6 Atlemative Compliance
- 17-2-7 Use by Spoosi Rovine
- 17-2-8 Vivianoisi
- 17-2-9 Appeal of Administrative Decisions
- 17-2-10 Text Amendments
- 17-2-11 Veyled Property Rights
- 17-2-12 Annexation & Establishment of Zone Districtivi

Article 3 Subdivision & Community Design

- 17-3-1 Street Design.
- 17-3-2 Open & Civic Space Design
- 17-3-3 Bloom & Lots
- 17-3-4 Required improvements
- 17-3-5 Community Facilities & Feen

Article 4 Zone Districts & Uses

- 17-4-1: Zone Dialnics
- 17-6-2 Permitted Uses / Use table
- 17-6-3 Specific Use Standards
- 17-4-4 Accessory Uses
- 17-4-5 Divinci Parformance Standards

Article 5 Residential Development & Design

- 17-5-1 Intent & Appricability
- 17-5-2. Residential Development Standards.
- 17-5-3 Neighborhood Design 17-5-4 Courtyard Pattern
- 17-5-6 Conservation Pattern
- 17-5-6 Manufactured & Small Former Housing District

Article 5: Nonresidential Development & Design

- 17-6-1 Intent & Applicability
- 17-6-2 Normaldential Development Standards
- 17-6-1 Frontage Design
- 17-fi-4 Building Design
- 17-6-5 Open Space Design
- 17-6-6 Spoots Frontage & Design Plans

Article 7 Access & Parking

- 17-7-1 Intent & Applicability
- 17-7-2 Access & Groundler
- 17-7-3 Required Parking 17-7-4 Parking Design

Article 8 Landscape Design

- 17-8-3 Intere & Approximity
- 17-8-2 Plant Requirements
- 17-8-3 Buffers A Scorera
- 17-8-4 Plant Specifications
- 17-8-5 Fences & Walls

Article 9 Signs

- 17-9-1 Intent & Applicability
- 17-9-2 Exempt Signs
- 17-9-3 Permitted Sign Types & Altowardes
- 17-9-4 Standards for Specific Sigms
- 17-9-5 General Standards All Signs

Article 10 Supplemental Standards

- 17-10-1 Wheless Communication Facilities
- 17-10-2 Floodplain Management & Flood Damage Preventions.
- 17-10-3 Natural Resource Extraction & Energy Development

Article 11 Definitions

- 17-11-1 Description of Uses
- 17-11-2 Defred Terra-
- 17-11-3 Clesion & Architecture Terms

APRIL 2023 FINAL DRAFT

SECTION MAP

Article 1 - General Provisions

Article 2 - Procedures

Article 3 - Subdivision & Community Design

Article 4 - Districts & Uses

Article 5 - Residential Development & Design

Article 6 - Non-residential Development & Design

Article 7 - Access & Parking

Article 8 - Landscape & Site Design

Article 9 - Signs

Article 10 - Supplemental Standards

Article 11 - Definitions





APRIL 2023

FINAL DRAFT

LAND USE AND DEVELOPMENT CODE UPDATE SECTION MAP - ANTICLE 1, GENERAL PROVISIONS

JOHNSTOWN, CO.

ARTICLE 1, GENERAL PROVIS	Current Sections	27/0000
Proposed Sections	Current Sections	Notes:
17-1-1 Title	n/a	Basic section; wording changes to address combination of Chapter 16 (zoning) and Chapter 17 (subdivisions) into a single development code.
17-1-2 Authority A. Authority B. Jurisdiction	16-61 Authority 17-11 Control 17-12 Jurisdiction	Basic section to establish connection to Statutes and Town Charter. (coordinates some scattered references in current code).
17-1-3 Purposes	16-1 Declaration of Purpose (Zoning) 17-1 Declaration of Purpose (Subdivisions)	Revised to align more clearly with broad policies of the comprehensive plan, and set up more detailed hierarchy of non-regulatory, guiding language throughout the code that will be used to interpret standards and apply criteria: • Purposes (broad, town-wide planning principles) – This section • Intent (general, topical goals and context application) – throughout, primarily at beginning of chapters or topical sections. • Design Objectives (specific, intended outcomes) – throughout, for specific sections particularly dealing with design standards.
17-1-4 Applicability A. General Applicability B. Effective Date C. Transition Provisions D. Severability	16-42 Building Permits; 16-43 Application for Building Permit; 16-44 Certificates of zoning Compliance; 16-46 Construction and use to be as provided in plans permits. Chapter 16, Article VIII General Application of Regulations Sections 121, 122, 123, 124 16-161 General (Application of individual Lot Regulations) 16-162 Use Regulations (Application of Individual Lot Regulations 16-163 Lot Size (Application of Individual Lot Regulations)	Coordinate legal prerequisites and basic statements of where and how the regulations apply, what triggers zoning review, but then defer to Article 2, Procedures for the details of when / how different standards and applications apply. Transition provisions deal with the specifics of merging to the new code for past applications, and effect of prior code on existing development / pending applications. (Note: this coordinates with general rules on nonconformances.)
17-1-5 Administration A. Staff B. Planning & Zoning Commission C. Town Council D. Board of Adjustment	16-41 Administrative Official 16-81 Establishment (Board of Adjustment) 16-83 Powers and Duties (Board of Adjustment)	Organize all authority and decision-making roles in a single section and simplify. Note: the BoA has a more detailed section because it is established by and exists only within the development code; in contrast the Planning Commission and Town Council are established by Skatute. Charter, or Municipal Code, and have roles outside of the development code.
17-1-6 Interpretation A. Rules of Construction B. Conflicts C. Computations of Time D. Interpretation of Zoning Map E. Non-regulatory Provisions F. Resources, Guides, & Industry Standards	16-11 Rules of construction of language 16-24 Interpretation of district boundaries 17-14 Interpretation	Expand on existing provisions to provide a broad range of interpretation rules. This mechanism and approach enables a "plain language" drafting style throughout the code (i.e., avoid soft and qualify language or other lengthy explanation of how something is interpreted in context.), and supports the flexibility and decision-making purpose for many other sections of the code.

OVERALL DEVELOPMENT APPROACH



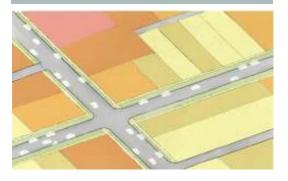
Form

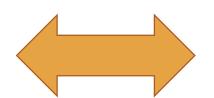
- Zone District
- Building Type
- Lot / Building Standards
- Building Height / Massing





- Zone District
- Use Category
- Use Type
- Scale / Intensity







Design

- Streetscape
- Frontage Design
- Building Design
- Landscape
- Open Space & Parks





ARTICLE 1 GENERAL PROVISIONS

Article 1

General Provisions

17-1-1 Title

17-1-2 Authority

17-1-3 Purposes

17-1-4 Applicability

17-1-5 Administration

17-16 Interpretation

17-1-7 Nonconformities

17-1-8 Enforcement

- Reorganize / simplify technical sections
- Update "Purpose" section to better reflect Comprehensive Plan Policies
- Emphasize and coordinate interpretation elements to establish "plain language" approach throughout code
- Expand nonconformity elements and add nuance to specific situations

ARTICLE 2 PROCEDURES

Article 2

Applications & Procedures

- 17-2-1 General All Applications
- 17-2-2 Platting
- 17-2-3 Rezoning
- 17-2-4 Planned Development
- 17-2-5 Site Development Plan
- 17-2-6 Alternative Compliance
- 17-2-7 Use by Special Review
- 17-2-8 Variances
- 17-2-9 Appeal of Administrative

Decisions

- 17-2-10 Text Amendments
- 17-2-11 Vested Property Rights
- 17-2-12 Annexation & Establishment
- of Zone District(s)

- Improve organization
 - Single "general all applications" section
 - Table applies elements of general procedures
- Common structure for specific applications sections
 - Applicability
 - Criteria
 - Process
 - Effect of Decision
- Revised approach to PUDs / Planned Development (17-2-4)
 - More specificity for types of plans to support flexibility
 - Keys off of base zoning districts, standards, and types
- Site Plans Administrative
- Improved administrative flexibility Alternative Compliance



ARTICLE 3 SUBDIVISION & COMMUNITY DESIGN

Article 3 Subdivision & Community Design

- 17-3-1 Street Design
- 17-3-2 Open & Civic Space Design
- 17-3-3 Blocks & Lots
- 17-3-4 Required Improvements
- 17-3-5 Community Facilities & Fees

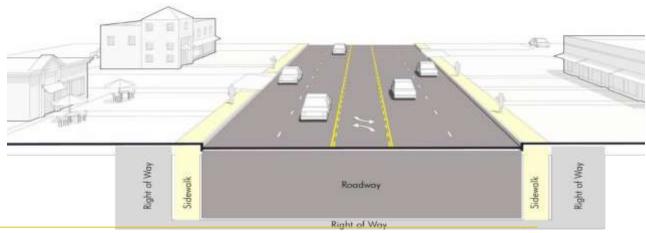
- Emphasize streets as the primary community design element of the town
 - Connectivity and development patterns
 - Streetscape design & place-making
 - Complete street policies
- Emphasize different scales and designs of open space for a variety of contexts
 - Spacious & natural
 - Compact & formal
 - Integrated into connects systems / coordinated with streets
- Clarify required improvements requirements, guarantees, process
- Incorporate current community facilities & fees



ALTERNATIVE STREETSCAPES

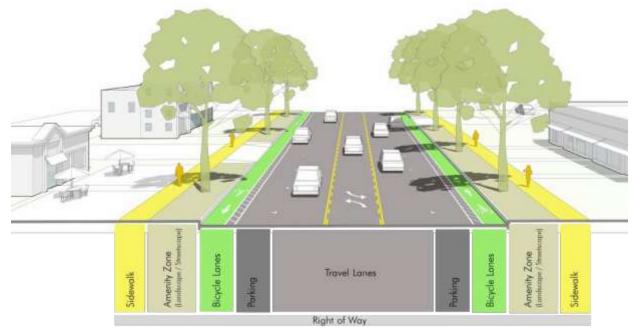
Current Standards

- Functional Class (arterial, collector, local)
- ROW & street width



Enhancement Alternatives

- Street Design Types (context)
- Streetscape Elements sidewalk, landscape/amenity bike lanes, parking, travel lanes





STREET TYPES & X-SECTIONS

- Standardize ROW width and street width by functional class
- Refined cross section for context and character, by street design & type

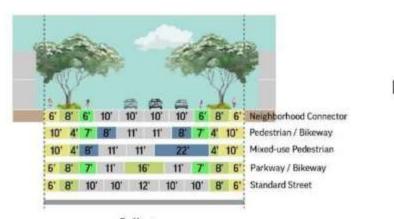
Table 3-2: Street Types	& Cro	ss-sectio	ns				
Street Type	ROW Width	Street Width [1]	Travel Lanes	Parking	Bicycle Facility	Landscape Amenity	Detached Sidewalk
Major Arterial – 12	20' / 78'						
Pedestrian Focus	120'	78'	4 @ 11'	8'	N/A – slow speed	9' amenity zone 18' center median	12'
Parkway / Bikeway	120'	78'	4 @ 11-12"	n/a	8-10' protected lane	10-12' tree strip 20' center median	8'-10'
Standard Street	120'	78'	4 @ 12' w/ center turn lane	n/a	n/a	10' tree strip	10'
Minor Arterial – 11	10'/74'						
Pedestrian Focus	110'	74'	4 @ 11'	8'	n/a – slow speed	5-10" amenity zone 10'-18' center median	10'
Parkway / Bikeway	110'	74'	4 @ 11-12"	n/a	8'-10' protected lane	8'-12' tree strip 10'-18' center median	6'-10'
Standard Street	110'	74'	4 @ 12' 2' outside shoulder	n/a	n/a	10' tree strip	5'
Collector - 80'/ 52	,						
Pedestrian / Bikeway	80'	52'	2 @ 11'	8'	7' protected lane	4' amenity zone	10'
Pedestrian Mixed-use Focus	80'	52'	2 @ 11'	8' (1 side) 22' angled (1 side)	n/a – slow speed	4' amenity zone	10'
Parkway / Bikeway	80'	52'	2 @ 11'	n/a	7' protected lane	8' tree strip 16' center median	6'
Standard Street	80'	52'	2 @ 12' 12' center turn lane	n/a	4' lane	8' tree strip 14' center median	6'
Local - 60' / 32-36							
Neighborhood Connector	60'	32'	2 @ 9'	7'	n/a – slow/low volume	8' tree strip	6'
Pedestrian Street	60'	32'	2 @ 11' 2' shoulder (1 side)	8' (1 side)	n/a – slow speed	4' amenity zone	10'
Pedestrian Mixed-use Street	60'	36'	2 @ 10'	8'	n/a – slow speed	4' amenity zone	8'
Bikeway	60'	32'	2 @ 10'	n/a	6' lane	8' tree strip	6'
Standard Street	60'	36'	2 @ 12'	4'	n/a	6' tree strip	5'
Lane 60' / 24' Rural Local	60'	24'	2 @ 10' 2' outside shoulder	n/a	n/a	rural buffer with drainage	n/a
Access Alley 30' /	20'						
Residential Alley	30'	20'	16' yield lane	n/a	n/a	2 <u>buffer</u>	n/a
Non-residential Alley	30'	20'	2 @ 9'	n/a	n/a	1' buffer	n/a



COMPLETE STREETS



Major Arterial 120' ROW, 80' Street Width



Collector 80' ROW, 52' Street Width



Street	0.	0.4.04.8.8						
Element	Size	Context & Application						
	12' +	High-speed / high-volume; generally avoid on city streets.						
	11'	Applicable on major streets or routes where frequent truck or transit vehicles are expected.						
Travel Lanes	10'	Generally applicable on all city streets with through traffic.						
	9°	Limited to low-volume streets, slow-speed streets, or where ROW is constrained.						
	12' -17' yield lanes	Limited to slow, low-volume streets in well-connected networks, where intermittent parking and occasional queuing areas allow two cars to pass.						
	n/a	Slow or low-volume streets where bicycles can mix with travel lanes.						
Diamala	4' - 6' lane	Low-speed streets or constrained ROW (typically < 35mph)						
Bicycle Lanes	7'-10' protected lane	Important bike routes or higher speed streets (typically 35+ mph); 2' – 4' protected buffer; 4' – 8 bicycle travel way						
	Off street facilities	High-speed / high-volume (typically 45+mph); or portions of trails system.						
	6'-7'	Limited to low-volume residential streets.						
Parking	7' 8'	Generally applicable to all residential and commercial areas where parking is necessary.						
runng	14'-22' angled	Limited to high-activity streets to maximize parking; depth depends on angle of parking, availability of backing area or cueing lane, and other traffic circumstances.						
	2' – 8' amenity zone	Walkable areas (typically paired with adjacent on-street parking) where hardscape, landscape, and street furniture extend sidewalks as social space.						
	8'+ amenity zoned	Used for high-activity streets that prioritize social space in streetscapes (i.e., sidewalk dining, mini-courtyards); can accompany Open & Civic Space system credits						
	1' – 4' landscape area	Avoid –difficult to grow and maintain plants or trees.						
	5' - 6' tree strip	Limited to constrained ROW; small or ornamental trees only.						
Landscape	7' – 8' tree strip	Generally applicable, sufficient for large shade trees.						
Area	8' – 12' tree strip	Use on busy streets or where no on-street parking exists to provide greater pedestrian buffer.						
	13'+ tree strip	Used on signature streets for enhanced landscape amenities; space can be shared with or shifted to medians' and may meet Open & Civic Space system credits (See 17-3-2.C. & D.).						
	10' – 20' Median	Used on signature streets for enhanced landscape; can be accompanied with turn lanes and/or mid-street pedestrian refuge at intersections						
	20'+ Median	Used on higher-order signature streets; may meet Open & Civic Space system credits (See 17-3-2.C. & D.).						
	5'	Minimum, generally applicable standard (typical neighborhood streets)						
	6' - 8'	Minimum for non-residential streets (if combined with amenity zone), and priority routes in neighborhoods (i.e. routes to schools, parks, or other destinations).						
Sidewalks	8' – 10'	Used for non-residential streets, walkable areas (if combined with amenity zone); or higher density neighborhoods.						
	10' +	Used for signature streets in walkable areas, where social spaces are desired in streetscapes, or as a multi-use bicycle / pedestrian path in other contexts.						
	Detached	All sidewalks are "detached" to provide a buffer between pedestrians and the street or moving traffic; unless (a) on-street parking is prevalent and the amenity zone provides and expansion of the sidewalk; or (b) right-of-way constraints prevent a more complete street design.						

CONTEXT-BASED OPEN SPACE







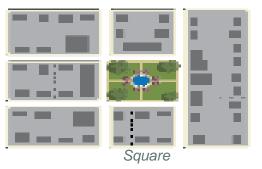




Park



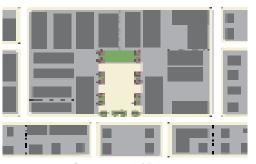












Courtyard / Plaza

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ARTICLE 4 DISTRICTS & USES

Article 4 Districts & Uses

- 17-4-1 Establishment of Zone Districts
- 17-4-2 Permitted Uses / Use Table
- 17-4-3 Specific Use Standards
- 17-4-4 Accessory Uses
- 17-4-5 District Performance Standards

- Improve intent of zone districts and link directly to comprehensive plan
- Renaming, repurposing, & new districts
 - 4 Residential Districts (RE, R-1, R-2, R-3)
 - 3 Mixed Use Districts (MU-DT, MU-NC, MU-RC)
 - 2 Industrial Districts (I-1 & I-2)
- Consolidate permitted use lists into table
 - Generalize similar uses (greater flexibility)
 - Distinguish with uses by scale / format (improved outcomes)
- Specific & accessory use standards

ZONING DISTRICTS

Prior Code	This Code								
H-A Holding Agriculture	H-A Holding Agriculture								
	RE – Rural / Estate								
SF-1 Single-Family Residential	R-1 Single-family Neighborhood								
SF-2 Single-Family Attached Residential	R-2 Mixed-density Neighborhood								
MF-1 Multi-Family Residential	R-3 Multi-family Neighborhood								
NC – Neighborhood Commercial	MU-NC Mixed-use Neighborhood Center								
CB – Central Business District	MU-DT Mixed-use Downtown								
Gateway Commercial District	MU-RC Mixed-use Regional Center								
Gateway District	I – Industrial								
I - Industrial District	I – Industrial								
Recreation and Open Space	n/a – integrated into all districts								
PUDs	[see Section 2.04								

Retain – Ag or basis for "conservation pattern" New – Rural or basis for "conservation pattern"

Revised – Recharacterized as basis for mixeddensity neighborhoods

Revised – Recharacterized for different scales / intensity of activity centers & corridors

Combined – Due to similarities in uses and development standards



ARTICLE 5 RESIDENTIAL DEVELOPMENT & DESIGN

Article 5

Residential Development & Design

17-5-1 Intent & Applicability

17-5-2 Residential Building Types

17-5-3 Neighborhood Design

17-5-4 Courtyard Pattern

17-5-5 Conservation Pattern

17-5-6 Manufactured & Small Format Housing District

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- Shift to a "building type" approach
 - Range of compatible building types
 - Promote greater mix within some districts
- New RE district estate housing or rural conservation pattern
- Housing diversity guidelines
 - Minimum # of Building Types required for larger projects
 - Promote "missing middle" housing options integrated into neighborhoods
- Enable new patterns: Courtyard, Conservation (ag, open space, floodplain), small format housing
- Incorporate "design guidelines" into the Code
 - Improve design standards for different neighborhood contexts
- Min. 50' setback from Plugged & Abandoned Wells; 250' all other OG facilities to the buildable areas of a lot

RESIDENTIAL BUILDING/LOT TYPES

		Zoning	Districts	ts		# of !	Units	Development Standards										
						100	2	Minimu	um Lot Standards			Minimum S	Setbacks [4]					
ow	A R-1	8-2	R-3 MU	M-OA	Building / Lot Types	Principal	Accessory	Size	Width [1]	Lot Open Space	Front [2]	Interior Side	Corner Side [1]	Rear	Building Height			
ensity / •	• •				Detached House – Farmstead	1	1	40 ac.	200' +	n/a	35'	25'	35'	50'	35' / 2.5 storie			
ıral		á I			Detached House - Estate Lot	1	1	40K s.f.	80' +	n/a	35′	25'	35'	50'	35' / 2.5 stori			
LA E					Detached House – Large Lot	1	1	12K s.f.	65'	50%	25'	7'	15'	20'	35' / 2.5 stor			
ew /	-				Detached House – Standard Lot	1	1	6K s.f.	50'	30%	25'	5'	10'	20'	35° / 2.5 sto			
efined -			•		Detached House – Small Lot	1	n/a	4K s.f.	35'	20%	15'	4'	10'	8'	35' / 2.5 stor			
lissing		\langle	♦		Detached House - Compact Lot	1	n/a	1.5K s.f.	28'	n/a	15'	4'	10'	8'	24' 2 stor			
iddle"		•	•		Duplex / Multi-unit House	2-6	n/a	6K s.f.; 2.5K s.f. per unit	50'	25%	25'	5'	10'	20'	35' 2.5 sto			
ousing					Row House	3-8	n/a	1.5K s.f. per unit	18' per unit	15%	15'	5' [3]	10'	8	40' 3 stor			
otions				E.	Apartment - Small Lot	3 - 12	n/a	5K – 14K s.f.	50' - 100'	Per Table 3-5	15'	5' [3]	10'	20'	40° 3 stor			
-		127		i i	Apartment - Medium Lot	13 - 24	n/a	14K – 30K s.f.	100' - 200'	Per Table 3-5	25'	5' [3]	10'	20'	50 4 sto			
		100	0 0	נ	Apartment - Large Lot / Complex	25+	n/a	30K + s.f. +	100' +	Per Table 3-5	25'	5' [3]	20'	20'	65 6 sto			
Ī					Accessory Buildings	see 17	7-4-3.B		See Reside	ential Accessory I	Buildings in	Section 17-	5-2.C		777			

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COURTYARD LOTS W/ DETACHED





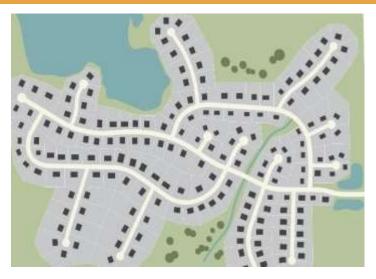


CONSERVATION PATTERN













Conservation Pattern

- Applicable to the HA and RE residential districts
- Density bonuses
- Mix of Housing Types
- Escalates for greater consolidated conservation
- Agriculture, Rural, or Natural Spaces

SMALL FORMAT HOUSING



DESIGN: FRONTAGE

Elements:

- Building Placement
- Entry Feature (Type / Location)
- Driveway Width
- Garage Extent & Location
- Landscape
- Alternative Compliance







Suburban Frontage



Terrace Frontage



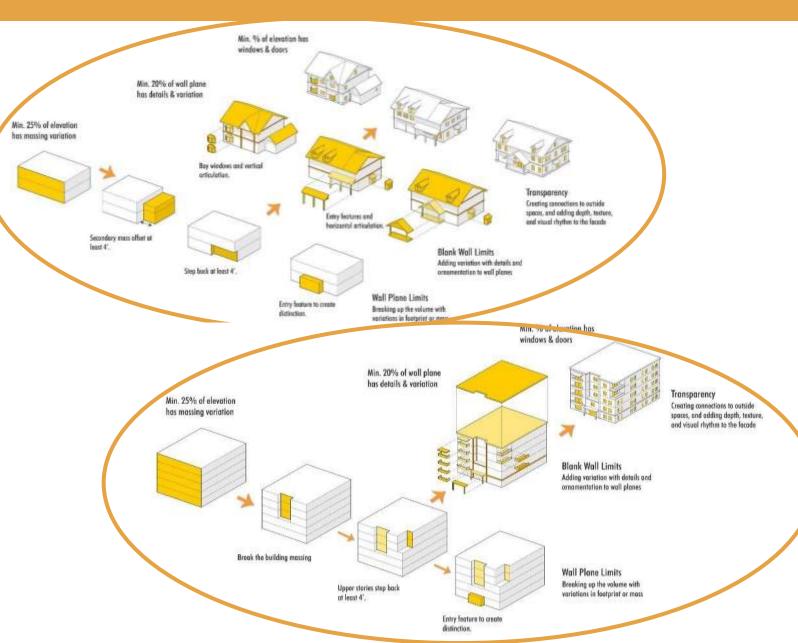
DESIGN: RESIDENTIAL BUILDING

Elements:

Wall / Roof Plane Limits: Massing

Blank Wall Limits: Modulation

- Windows & Doors: Transparency
- Materials
- Variation
- Alternative Compliance





ARTICLE 6 NON-RESIDENTIAL DEVELOPMENT & DESIGN

Article 6 Non-residential Development & Design

17-6-1 Intent & Applicability

17-6-2 Nonresidential Development Standards

17-6-3 Frontage Design

17-6-4 Building Design

17-6-5 Open Space Design

17-6-6 Specific Frontage & Design Plans

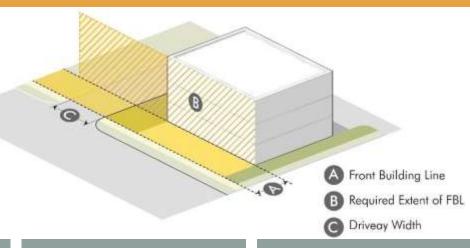
- Emphasize scale and distinctions between districts (use & buildings)
- Mixed-use districts based on scale:
 - Neighborhood
 - Downtown
 - Regional
- Incorporate "design guidelines" into the Code
- Simplify requirements into basic standards, with two distinct contexts, car-oriented and walkable:
 - Frontage Design
 - Building Design
 - Open Space Design
- Min. 50' setback from Plugged & Abandoned Wells; 250' all other OG facilities to the buildable areas of a lot



DESIGN: FRONTAGE

Elements:

- Front Building Line
- Required Front Building Line
- Access Spacing and Width
- Parking Location & Extent
- Landscape & Streetscape



Frontage A



Frontage C

Frontage D









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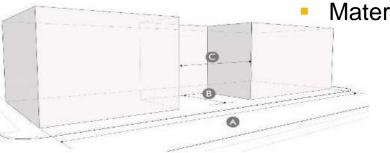
DESIGN: NON-RES BUILDING

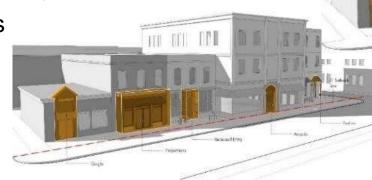


Front Entry Features

Transparency (Windows)

Materials







0' - 10'

11' – 25'

26'+







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CIVIC & OPEN SPACE DESIGN

Social Spaces





Building Spaces



Landscape / Screens





Public / Common





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ARTICLE 7 ACCESS & PARKING

Article 7

Access & Parking

- 17-7-1 Intent & Applicability
- 17-7-2 Access & Circulation
- 17-7-3 Required Parking
- 17-7-4 Parking Design

- Coordinate lot access with Frontage Types and Street
 Types and access management policies
- Promote more multi-modal access standards
- Consolidate parking rates in single table & improve flexibility
 - Exemption for MU-DT (Downtown) zone
 - Exceptions & credits (shared lots)
- Base design requirements for buffer & landscape, based on size & location of parking areas



ARTICLE 8 LANDSCAPE & SITE DESIGN

Article 8

Landscape & Site Design

17-8-1 Intent & Applicability

17-8-2 Landscape Requirements

17-8-3 Buffers & Screens

17-8-4 Plant Specifications

17-8-5 Fences & Walls

- Incorporate design requirements into the Code
- Base requirements for landscape and buffers on function & design of site elements:
 - Streetscape
 - Frontage / foundation
 - Parking areas
 - Open / civic spaces
 - Buffers
 - Other unbuilt areas
 - Complete street policies
- Locally-appropriate performance standards & specifications
- Coordinate with ongoing work with Public Works Design Standards manual and landscape guidelines (in draft form)



L.S. DESIGN CONSIDERATIONS



ARTICLE 9 SIGNS

Article 9 Signs

17-9-1 Intent & Applicability

17-9-2 Exempt Signs

17-9-3 Permitted Sign Types &

Allowances

17-9-4 Standards for Specific Signs

17-9-5 General Standards – All Signs

- Compliance with federal court rulings (content neutral)
- Simplify sign types
- Base required size and design on current successful Town commercial areas
- Allowance based on the scale of the lot &/or building

ARTICLE 10 SUPPLEMENTARY

Article 10 Supplementary Standards

17-10-1 Wireless Communication Facilities
17-10-2 Floodplain Management & Flood
Damage Preventions
17-10-3 Natural Resource Extraction &
Energy Development

- Few substantive changes
- Minimizes local regulation and defer to external partners
- Provides logical space to expand sections for Solar or Mining

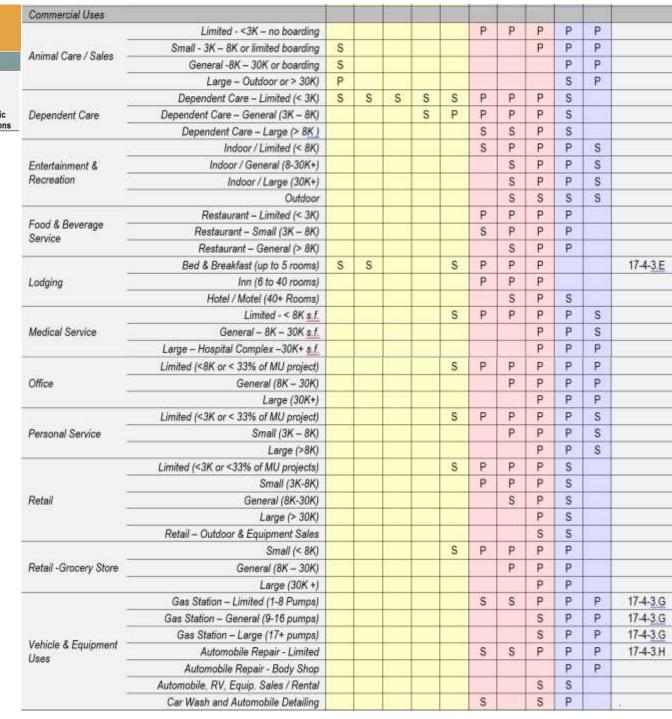
PERMITTED USES: RESIDENTIAL TO AG

Table 4-2: Perm	itted Uses											
	ct to general district standards y special review and discretionary process is not permitted	Н-А	R-E	R-1	R-2	R-3	MU-NC	MU-DT	MU-RC	Σ	1.2	Specific Conditions
Residential Uses												
	One-unit Dwelling	Р	Р	Р	Р	Р						
	Multi-unit Dwelling				Р	Р						
Hayaahald Livina	Live / Work Dwelling				S	S	Р	Р	Р			17-4- <u>3.A</u>
Household Living	Dwelling – Mixed-use					S	Р	Р	Р			17-4- <u>3.B</u>
	Mfgd. / Small Format Home Community				PD	PD	PD	PD	PD			17-5-6
	Established Residential (all building types)						Р	Р	Р	Р	Р	
	Group Home – Small	Р	Р	Р	Р	Р	Р	S	S			17-4-3.C
Group Living	Residential Care – Limited	S	S	S	S	S	Р	S	Р			17-4- <u>3.D</u>
Group Living	Residential Care – General					S		S	Р			17-4- <u>3.D</u>
	Residential Care – Institutional								S	S		
Public / Institutional Us												
	Limited (< 400 capacity / < 2 ac.)	Р	Р	Р	Р	Р	Р	Р	Р	Р		
Assembly	General (400–800 capacity / 2 – 5 ac.)					Р	Р	Р	Р	Р		
	Large (800+ capacity / 5+ acre)								Р	Р		
	Government and Town	Р	Р	Р	Р	Р	Р	Р	Р	Р		
Civic & Institutional	Library, public				Р	Р	Р	Р	Р			
Buildings	Museum, cultural						Р	Р	Р			
	School			Р	Р	Р	Р	Р	Р			
Park and Open	Athletic Field			S	S	S	S	S	Р	Р	Р	
Space	Recreation Center or Grounds			S	S	S	S	S	Р	Р	Р	
	Park, Trail, Civic Space (See 17-3-2)	Р	Р	Р	Р	Р	Р	Р	Р	Р	Р	
Utilities	Utility Major									S	Р	
	Utility – Minor (principal use)			S	S	S	S	S	S	S	S	
Agriculture Uses												
	Roadside Stands	Р	S	S	S	S	S	S	S	Р		
Agri-tourism	Farmers Market	Р	S			S	Р	Р	Р	Р		
	Community Farm	Р	S	S								
	Farming - Limited	Р	S	S								
Farming	Farming - General	Р										
r arminy	Farming - Industrial	S									S	
	Agriculture Industrial Services									Р	Р	



Table 4-2: Permitted Uses	,		, ,							V	
P = Permitted, subject to general district standards S = Permitted, only by special review and discretionary process = Blank means the use is not permitted	H-A	R-E	R-1	R-2	R-3	MU-NC	MU-DT	MU-RC	Σ	12	Specific Condition

PERMITTED USES: COMMERCIAL





PERMITTED USES: INDUSTRIAL

Table 4-2: Permitte	ed Uses											
P = Permitted, subject to general district standards S = Permitted, only by special review and discretionary process = Blank means the use is not permitted		H-A	R-E	R-1	R-2	R-3	MU-NC	MU-DT	MU-RC	Σ	1.2	Specific Conditions
Manufacturing / Industrial (Uses											
	Contractors Office & Fleet Services								S	Р	Р	
——————————————————————————————————————	Industrial Service, Light					-				Р	Р	
Industrial Service —	Industrial Service, Heavy										S	
-	Vehicle / Fleet Maintenance Facility									S	Р	
	Limited / Artisan						Р	Р	Р	Р	Р	17-4-3.1
	Brewery, Distillery, or Winery						S	S	S	Р	Р	17-4-3.J
Manufacturing —	Manufacturing - Light								Р	Р	Р	-
	Manufacturing - Heavy							j			S	
	Wholesale & Distribution									Р	Р	
	Indoor Storage									S	S	17-4-3.K
Warehouse / Storage —	Outdoor storage									S	S	17-4-3.K
	Fuel Storage (principal use)									S	S	
	Automobile Wrecking / Salvage Yard										S	
	Hazardous Waste Handling										S	
Waste / Salvage	Recycling Operation, Enclosed									S	S	
· · · · · · · · · · · · · · · · · · ·	Recycling Operation, Unenclosed									S	S	
	Waste transfer Station										S	