

Victoria Newton, Executive Secretary
Executive Council of Iowa
State Capitol Building

Re: Governor's Proclamation of a State of Disaster Emergency – Request for Funds

Dear Ms. Newton:

On March 5, 2022, there were damaging winds, straight-line winds, heavy rains, thunderstorms, and tornadoes in Adair, Benton, Decatur, Jasper, Lucas, Polk, Madison, Tama, Warren, and Wayne counties causing damage.

Per the Governor's Disaster Proclamation, I am requesting funding for the Iowa Individual Assistance Grant Program (IIAGP) and Iowa Disaster Case Management Grant Program (IDCM) be placed on the Executive Council Agenda for Monday, March 21, 2022. The Iowa Department of Human Services is requesting the Executive Council adopt a Resolution for Funds in the amount of \$150,000.00 to be allocated as follows.

- \$100,000.00 for IIAGP for Adair, Benton, Decatur, Jasper, Lucas, Polk, Madison, Tama, Warren, and Wayne counties.
- \$50,000.00 for IDCM for Adair, Benton, Decatur, Jasper, Lucas, Polk, Madison, Tama, Warren, and Wayne counties.

Pursuant to Iowa Code 29C.20A, these funds will be distributed to individuals or families to replace/repair items affected by the disaster emergency which cannot be met by other means of financial assistance. Pursuant to Iowa Code 29C.20B, funding will be distributed to Disaster Case Management to help individuals or families with unmet needs that were affected by the disaster to establish a recovery plan.

The account coding for the funds to be transferred will be:

<u>Dept</u>	<u>Fund</u>	<u>Appr</u>	<u>Org</u>
401	0391	0000	1963 – State Only Disaster IIAGP – 10 counties (3/5/22)
401	0391	0000	6073 – State Only Disaster IDCM – 10 counties (3/5/22)

Thank you for your assistance.

Sincerely,



Kelly Garcia
Director

cc: Vern Armstrong, Department of Human Services
Christie Templeton, Department of Human Services
Barb DeJoode, Department of Human Services
Robert Beran, Department of Human Services
Julie McCauley, Department of Human Services
Linda Leto, Department of Management