

**CITY OF GUSTAVUS, ALASKA
RESOLUTION CY21-07**

**A RESOLUTION BY THE CITY OF GUSTAVUS UPDATING THE REQUIREMENT FOR
WEARING OF CLOTH FACE MASKS OR FACE SHIELDS**

WHEREAS, the Gustavus City Council adopted CY20-24, a Resolution encouraging people in the City of Gustavus to continue COVID-19 prevention efforts for keeping the virus out by following voluntary efforts outlined within, on 7 December 2020; and,

WHEREAS, the Gustavus City council adopted CY21-05, a Resolution encouraging Gustavus residents and visitors to have a negative COVID-19 test result or take a test on arrival, on 8 March 2021; and,

WHEREAS, the Gustavus City Council adopted CY20-23 declaring a second local emergency in response to COVID-19 and a request for state and federal assistance, on 9 November 2020; and,

WHEREAS, the Centers of Disease Control and Prevention issued a Public Health Recommendation for Fully Vaccinated People on 16 May 2021 that provides guidance that fully vaccinated people can resume activities without wearing a mask or physically distancing, except where required by federal, state, local, tribal, or territorial laws, rules, and regulations, including local business and workplace guidance; and,

WHEREAS, the Gustavus City Council, through the Mayor, will give discretion to each City Department to determine the need for wearing face masks or face shields for the safety and protection of their staff.

NOW THEREFORE BE IT RESOLVED:

1. Given the guidance of the Center of Disease Control and Prevention, the Gustavus City Council rescinds CY20-24 and CY21-05.
2. The Gustavus City Council respectfully requests and encourages all individuals within the City of Gustavus to get fully vaccinated if able to do so.
3. Compliance with this Resolution does not require a person to produce proof of vaccination.
4. This Resolution shall be effective upon approval.

PASSED and **APPROVED** by the Gustavus City Council this ____th day of May 2021, and effective upon adoption.

Brittney Cannamore, Mayor

Attest: Karen Platt CMC, City Clerk