

Department Report

MEETING DATE: April 21, 2025

FROM: Carlos Cedeño, Public Works Director

SUBJECT: Public Works Department Report

DEPARTMENT HIGHLIGHTS

Listed below is a brief summary of the activities undertaken by the Public Works Department during the period of March 1, 2025 through March 31, 2025.

1. ADMINISTRATION:

- Thirty-nine (39) applications received for the *Property Enhancement Grant Program*. Twenty-three (23) residential and two (2) commercial properties were awarded. Projects have one year to be completed.
- CIP updates:
 - Chickasaw Rd (CIP-233): Final engineering inspections were completed, project accepted by the City and closed out by SFWMD and PBC. The fence north of the Briarwood Mobile Home Park was installed.
 - Youth Programs Building (CIP-236): Concrete wall panels were been poured.
 - Gladiator Lake Drainage Enhancements (CIP-226): Final grading ongoing and seawall installation is in progress. Overall project is 66% complete.

2. ROADS AND DRAINAGE MAINTENANCE

- Live Oak trees on medians at Lake Worth Rd, Jog Rd, 10th Ave, and Forest Hill Blvd were trimmed.
- One (1) LED radar sign on S. 57th Ave was replaced due to a vehicle accident.
- Trees were trimmed back and some removed in preparation for the fence removal and reinstallation at the Ramblewood retention area.

3. VEHICLE MAINTENANCE

- Bus Safety Inspections were conducted.
- Staff attended the "Generational Differences in the Workplace" training hosted by Human Resources.
- Received and prepared new Ford F-150 vehicle for the Assistant Fire Chief.
- Received order of a new Forklift and a new trailer for sports turf refurbishment.
- Staff coordinated the installation of a radio equipment system at Ira Van Bullock.

4. BUILDING SERVICES

- Coordinated the installation of a replacement HVAC unit at the Community Center.
- Staff attended the "Generational Differences in the Workplace" training hosted by Human Resources.

5. PARKS MAINTENANCE

• Staff assisted with the set up and take down of the Chili Cookoff Event.