

Planning Commission Staff Report

GRAND RAPIDS IT'S IN MINNESOTAS NATURE		
Agenda Item	Community Development Department	Date: 08-07-2025
Statement of Issue:	Conduct a Public Hearing to consider a variance petition submitted by Housing & Redevelopment Authority of Itasca County (PID 91-705-1050).	
Background:	The background for this item will be presented in the attached PowerPoint document.	
Considerations:	When reviewing a request for a variance(s), the Planning Commission must make findings based on the attached list of considerations.	
Recommendation:	Staff recommends that the Planning Commissioners visit the site and look at the situation.	
	Prior to making a motion to approve or deny the request, the Planning Commission should make specific findings to support its recommendation and reference those specific findings in their motion to either approve or deny the variance(s).	
Required Action:	deny the variance(s). Approve a motion to either: approve, approve with additional conditions, or deny the petitioned variance(s). Example Motion: Motion by, second by that, based on the findings of fact presented here today, and in the public's best interest, the Planning Commission does hereby (grant)(deny) the following variance to Housing & Redevelopment Authority of Itasca County for the property legally described within the presentation. • to allow variance(s) from the requirements of Section 30-512 (Table 2C) which establishes the minimum yard setbacks for surface parking. • The variance(s) from Section 30-512 (Table 2C) are: North = 5'; South = 10'; East = 6'; West = 10' • The variance(s) permit reconstruction of existing drive aisles, parking lot, and retaining wall with zero (0') setback(s) from the East, South, and West property lines — and 1' from the North property line.	
	(If the Planning Commission wishes to place co approval, the following should be added to the	•

Attachments:	Site Map	
	Copy of the variance petition and associated documentation	
	 List of the Planning Commissions Variance Considerations 	