

Pokegama Golf Course

Minutes

Meeting: Tuesday, October 19, 2021 at 7:00 AM at Pokegama Golf Course

Brad Gallop called the meeting to order at 7:00AM

In attendance: Brad Gallop, Pat Pollard, Rick McDonald, Steve Ross, Bob Cahill, John Bauer. Absent Kelly Kirwin. Guest: Stewart Bastian

Pat made a motion to approve the Minutes from September. Rick Second. Motion Carried.

Rick made a motion to approve the bills. John second. Motion Carried

Steve Ross Report The grounds crew has been busy prepping the course for Winter. The irrigation water lines have been compressed out. Most of the leaf cleaning work is completed. The Fairways, Greens and Tees have been aerated. We did a deep tine aeration this season that reaches an 8 inch depth. We plan to alternate this aeration with a core aeration. Carts will be stored at the end of the month.

Concessions: Stewart Bastian reported that their food concessions are complete and their beverage service will be on a day to day basis depending upon the weather. Pokegama Grill has a very successful season.

Bob Cahill Report Financials: September was another strong month. Annual revenues are now \$102,000 Year to Date ahead of 2020. All of the events and leagues are now completed for the season. Laura Pfeifer, Assistant Finance Director projects a December 31 Cash Balance of \$255,000. The TCF Equipment Lease is now paid in full. \$30,779 is no longer payable on our Debt Schedule. We will be planning to take the low quote for the maintenance building restoration to the council on November 8.

Bob had a hand out that listed project to consider for year 2022 and into the future.

- Ground Water Source Irrigation/Irrigation Expansion
- Forward Tee Repair and New (Red and Green Tee Locations
- Sand Bunker Renovation. Drain tile, Liner , Sand
- New Restroom Hole 12 Tee area
- Continue Cart Path upgrades
- Maintenance Building Repair Restoration

Rick made a motion to Adjourn. Pat second. Meeting Adjourned.

Respectfully submitted

Bob Cahill

Substitute Recording Secretary