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Appendix F Menu Items Checklist

The Appendix F Menu Items Checklist intended to help developers organize their Development Request submittal and communicate Menu Items choices to Staff. This checklist is not intended to be used without first reading Appendix F. Developers must select a total of 12 Menu Items. Unless otherwise indicated, each Menu Item counts as 1 Menu Item.

Instructions: Complete checklist by indicating which Menu Items you select. After completing the checklist fill out the Menu Item Summary Table.

	Space & Pedestrian Linkages		
✓ If Selected	Menu Item	Description	
	Enhanced Usable Open Space	 Usable Open Space that exceeds the minimum requirements with at least four Tier 1 amenities and three or more Tier 2 amenities. Tier 1 Amenities: two types of seating, active water feature, furnished play area, dog park, sculpture, artwork, furnished outdoor game area, or comparable amenity proposed by the developer. Seasonal plantings in decorative planters, textured paving, living wall, mural, decorative lighting, USB charging station, 	
		 electrical hook-up to allow programming, or a comparable amenity proposed by the developer. → Circle or highlight the proposed amenities. 	
	Above-and-Beyond Usable Open Space (2)	Developers who are able to demonstrate to the Planning and Zoning Commission and City Council that the proposed Usable Open Space goes above-and-beyond the Enhanced Usable Open Space may count the space as two Menu Items. * Include project narrative or exhibit that lists the proposed amenities and describes why the space should be considered above-and-beyond Usable Open Space.	
	Public Art Piece	Dedicate at least 1% of the total project cost to one major public art piece to be centrally located.	
	Public Art Series	Dedicate at least 1% of the total project cost to multiple public ar pieces to be located throughout the development.	
	Building Orientation (Select at Least Two Me	enu Items)	
✓ If Selected	Menu Item	Description	
	75% Parking Behind Buildings	Buildings shall be placed towards the street with 75% of off-stree parking located to the side or rear of buildings.	
	100% Parking Behind Buildings (1.5)	Buildings shall be placed towards the street with 100% of off- street parking located to the side or rear of buildings.	
	Add Parking Lot Trees	Provide one parking lot tree per five spaces. Parking lot trees should be capable of achieving 30% canopy coverage over the parking area within 10 years of planting.	
	Rain Gardens	Provide bioretention areas, or rain gardens, between every other row of parking.	
	Permeable Surface	Use permeable concrete and pavers on 15% of the surface parking lot.	
	Strategic Parking	 Submit on of the following Strategic Parking Plans: Parking Reclamation Plan – Create a parking reclamation plan that includes specific strategies to reclaim surplus parking spaces to expand structures and usable open spaces or create new ones. Developers should anticipate changes in parking demand and design their site to create opportunities for adaptable reuse. Parking Flex Plan – Create a parking flex plan that shows how parking spaces can be temporarily used for something other than parking, such as festivals, outdoor dining, community gatherings, and other events. The plan should identify the 	

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			construct park intended for fu spaces until co future parking become perma → Circle or highli	g Plan – Create a phased parking plan and king spaces in phases as demand requires. Areas uture parking phases would remain as green powerted to parking spaces. If, after five years, spaces have not been constructed, they shall anent green space. ght selected parking plan.
Ø	Ceremonial Drive Trees to be planted on the Future IKEA Way	west side of	Developments over 20 acres or developments that include multiple lots/buildings shall provide a grand promenade or ceremonial drive with trees planted every 30 feet.	
	Gateway		Developments over 20 multiple lots/building placement to create a	0 acres or developments that include s shall use site layout and building gateway, frame usable open space, or with appropriate terminus.
	Park Once Environment		 Developments over 10 acres or developments that include multiple lots/buildings shall use site layout and building placement to create a park once environment. Shared parking agreements between different lots/occupants must be in place. 	
Building Desi	gn (Select at Least Six Mer	nu Items)	1	
✓ If Selected	Menu Item		Description	
Ø	Materials Mix		A single material, colo single facade.	or, or texture shall not exceed 60% of a
Ø	Stone Accent		All four facades shall i and texture from the	nclude a stone accent in a contrasting color primary building material. The combined ent shall be at least 25% of the vertical ades.
Ø	Color Contrast			ude at least two contrasting colors.
 Ø	Specialty Accent		Color and/or material shall be used to highlight entrances of multi-tenant buildings. Specialty accents should reflect the personality or character of the occupant.	
	Corner Treatment		Developers shall use a emphasize corners of material, projecting co cupolas, gables, dorm element chosen by th one of the Menu Item	at least three architectural elements to the buildings: corner entrance, accent ornice, tower element, enhanced windows, ers, balconies, articulation, or a comparable e developer. Corner treatments must be is for buildings at key intersections. ght the proposed architectural elements.
Ø	Articulated Public Entran	ice	The primary building e public street. At least recessed facade, proje dimensions, double de entry, steps or stoops eave treatment, trans chosen by the develop	entrance shall be visibly prominent from a three of the following shall be used: ecting facade, raised canopy, taller door oors, lighting fixtures on either side of the , changes in materials, arches, columns, som windows, or a comparable element
	Buildings at Key Intersec	tions	Developers should hig design elements to cre key intersections shall features: corner plaza form, cupolas, large w form, richer colors, se chosen by the develop	shlight key intersections by using additional eate gateways or landmarks. Buildings at I include at least three of the following with plantings and seating, corner tower window openings, sloped or pitched roof easonal plantings, or a comparable element
	Roof Profile Variation			parapets or another technique to create a
	Articulation Elements		Each facade shall inclu	z. ude at least three of the following items in roofline, facade modulation, window

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		textu	ure.	vertical columns, and change in material or
<u> </u>				ght the proposed items.
	Enhanced Windows	indows All facades with windows shall include at least two types of windows that differ in the style, size, shape, or placement.		
V	Canopy Variation	Faca	ides shall include r	multiple types of canopies. Changes in
		shap	oe, color, or mater	ial should be used to highlight an
		arch	itectural feature o	or particular user while complementing the
			blished design the	
			-	individual tenants will determine the final design
				If tenants are unknown at this time, submit an
1			exhibit that illu	ustrates variations in shape, color, and material
			within the inte	nded design theme.
	Design Elements	Faca	ides shall include a	at least three other design elements:
		trelli	ises, towers, overł	nang eves, banding, pilasters, projecting
1		corn	ices, columns, stri	ing courses, rustication, lintels, or a
				proposed by the developer.
			\rightarrow Circle or highlig	ght the proposed design elements.
Healthy, Smar	rt, and Sustainable Comm	nity (Select at Least Tw	o Menu Items)	
✓ If Selected	Menu Item		cription	
	Mature Trees			for 30% of required trees. The locations of
				Id be focused in usable open spaces and
			g pedestrian path	
	Connect to Parks and/or		Provide a connection to existing or proposed parks and/or trails.	
<u>ц</u>	Connect to Parks and/or			d function as a continuation, not just a point
				tion shall include appropriate amenities
			such as bike racks, pet waste disposal stations, water fountains, misting stations, or a comparable amenity proposed by the developer.	
	→ Circle or highlight the propo			
	Community Garden		Provide a community garden and participate in the City's	
			community gardens partnership program.	
	Parking Reclamation Plar		Create a parking reclamation plan that includes specific strate	
			to reclaim surplus parking spaces to expand structures and usabl open spaces or create new ones. Developers should anticipate	
				mand and design their site to create
			ortunities for adap	
	Parking Flex Plan			blan that shows how parking spaces can be
				omething other than parking, such as
				ng, community gatherings, and other
			-	Ild identify the parking spaces and describe
			they will be used.	
	Phased Parking Plan			ng plan and construct parking spaces in
		-		uires. Areas intended for future parking
				as green space until converted to parking
1				ears, future parking phases have not been
				l become permanent green space.
	Green Infrastructure			green infrastructure such as bioretention
				planter boxes, or vegetated buffer strips
1		cons	sistent with NCTCC	DG's integrated Stormwater Management
1		(iS)//	/M) Program.	
		(1344		
	Solar Energy		solar energy to sa	tisfy 25% or more of on-site energy
	Solar Energy	Use s dem	and.	tisfy 25% or more of on-site energy
	Solar Energy Preserve Open Space	Use s dem	and.	tisfy 25% or more of on-site energy ral areas comprising at least 5% of the
		Use s dem Rese	and. erve existing natur	
		Use dem Rese over	and. erve existing natur all project size. Su	al areas comprising at least 5% of the
		Uses dem Rese over invas	and. erve existing natur all project size. Su sive tree stands, h	al areas comprising at least 5% of the uch areas should incorporate quality non-

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Ø	70% Native Plants	Use native and drought tolerant species for at least 70% of planting materials.
Ø	Wi-Fi (.5)	Provide Free Wi-Fi in common areas.
	USB Charging Stations (.5)	Provide USB charging stations in usable open spaces.
	Smart Parking (.5)	Provide web-connected sensors in pavement that help people find and/or reserve a parking space.
Ø	Ride-Sharing Drop-Off (.5)	Provide designated spaces for ride-sharing pick-ups and drop- offs.
	Permeable Paving (.5)	Use permeable pavement on 15% of the parking lot.
	Green Roofs (.5)	Provide a green roof that is at least 50% of total roof area.
	Living Wall (.5)	Provide a living wall that is at least 60% of the area of the facade on which it is constructed.
	Recycling Program (.5)	Institute a mandatory recycling program for occupants. Provide recycling bins in addition to trash bins in common areas.
	30% Native Plants (.5)	Use native and drought tolerant species for at least 30% of planting materials.
Ø	Pollinator Friendly Flowers (.5)	Use native plants that attract bees, butterflies, moths, and hummingbirds for at least 20% of required landscape materials.

Alternative Compliance

The Menu Items listed do not represent an exhaustive list. Developers may propose a comparable item not listed. If developers are able to prove that the proposed item meets the intent of Appendix F, Staff may recommend that the proposed item be counted as a Menu Item. Indicate the proposed item, identify which of the four elements the proposed item will count towards, and provide a brief description.

✓ If Selected Proposed Item/Element Description		Description
¥	Pedestrian Walkway Connection (1)	A connection to Pinoak Drive shall be proposed in the SE corner of the site, providing a connection to the pedestrian walkway to the south, being provided by Bass Pro

Menu Item Summary Table		
Element	# of Menu Items	
Usable Open Space & Pedestrian Walkways		
Site Design & Building Orientation	2	
Building Design	7	
Healthy, Smart, Sustainable Community	2.5	
Alternative Compliance	1	
Total Menu Items:	12.5	