14.03.009 INCENTIVES FOR HISTORIC PROPERTY PRESERVATION AND IMPROVEMENT

- 1. Purpose. This section is enacted to encourage the preservation or improvement of properties located in the Historic Preservation Overlay ("HPO") District or considered a recognized local landmark pursuant to the provisions of Section 14.03.005 of this code.
- 2. Qualifying properties. Properties within the HPO district or considered a recognized local landmark in accordance with the provisions of Section 14.03.005 of this code shall be eligible for preservation and/or improvement incentives as outlined in this section. A property owner wishing to participate must comply with all the applicable requirements found in Article 14.03 Historic Landmark Preservation.
- 3. Reimbursements for preservation or improvement expenses. Eligible property owners may submit receipts for reimbursement for preservation-related expenses. Requests for reimbursement will be reviewed by the Historic Preservation Officer and the Historic Preservation Commission and forwarded to City Council for final approval.
 - 1. Residential Properties. Residential property owners are eligible for reimbursement of 50% of the City of Glen Rose ad valorem tax or \$2500, whichever is less, per calendar year.
 - 2. Commercial property owners are eligible for reimbursement of 50% of the City of Glen Rose ad valorem tax or \$5,000, whichever is less, per calendar year.
- 4. Eligible preservation or improvement projects
 - 1. Structural repairs or improvements
 - 2. Electrical repairs or improvements
 - 3. Plumbing repairs or improvements
 - 4. Mechanical repairs or improvements
 - 5. Interior repairs or improvements
 - 6. Exterior restorations

REPLACE WITH...

- 1. Exterior structural repairs or improvements
- 2. Exterior restorations Including but not limited to the following:
 - 1. Paint
 - 2. Windows, trim
 - 3. Exterior renovation to walls, stone, brick
 - 4. Awnings
 - 5. Patio, sidewalk, driveways
 - 6. Signage
 - 7. Refurbishment of time on windows or building
 - 8. Doors
 - 9. Roof