

OT-A

Old Town District, Low

PURPOSE

The Old Town District, Low (OT-A) subdistrict allows single-unit and accessory dwellings.

+ Affordable Housing Development Bonus Incentives

Triplexes are allowed as an Affordable Housing Bonus.



BUILDING TYPES

The following building types are permitted in the OT-A subdistrict:

BUILDING TYPES	UNITS	LOT AREA	FLOOR AREA
Detached House (Urban & Suburban)	1 max.	4500 ft ² min.	2,400 ft ² max.
Duplex	2 max.	4500 ft ² min.	40% of lot area max.
+ Apartment Bldg.	3 max.	4500 ft ² min.	40% of lot area max.
+ Rowhouse	3 max.	4500 ft ² min.	40% of lot area max.
Cottage Court	3 min.	9000 ft ² min.	See Section 3.1.3
ADU	1 max.	N/A	See Section 3.1.9
Detached Accessory Structure	See Section 3.1.8		

+ Affordable Housing Bonus Incentives

Refer to Building Types Article 3 and Use Standards Article 4 for specific definitions.

SECTION 2.1.6

OT-B

Old Town District, Medium

PURPOSE

The Old Town District, Medium (OT-B) subdistrict is intended to preserve the character of areas that have a predominance of developed single-unit and low- to medium-density multi-unit housing and have been given this designation in accordance with an adopted subarea plan.

+ Affordable Housing Development Bonus Incentives

Sixplexes are allowed as an Affordable Housing Bonus.



BUILDING TYPES

The following building types are permitted in the OT-B subdistrict:

BUILDING TYPES	UNITS	LOT AREA	FLOOR AREA
Detached House (Urban & Suburban)	1 max.	4500 ft ² min.	2,400 ft ² max.
Duplex	2 max.	4500 ft ² min.	40% of lot area max.
Apartment Building	5 max.	4500 ft ² min.	70% of lot area max.
+ Apartment Building	6 max.	4500 ft ² min.	85% of lot area max.
Rowhouse	2-3 max. + 4 max. + 5 max.	4500 ft ² min 6000 ft ² min 7500 ft ² min	40% of lot area max. 70% of lot area max. 70% of lot area max.
Cottage Court	3 min.	9000 ft ² min	See Section 3.1.3
ADu	1 max.	N/A	See Section 3.1.9
Detached Accessory Structure	See Section 3.1.8		

+ Affordable Housing Bonus Incentives

Refer to Building Types Article 3 and Use Standards Article 4 for specific definitions.