



Stream Rehabilitation

Andy Dufford and Chevo Studios

The Stormwater Utility's Stream Rehabilitation Program seeks to repair areas of streams that have been impacted by human use and growth, where the ecology, safety structure and water quality have changed over time.

Artist Andy Dufford and Chevo Studios worked with the Stormwater Utility project team to design artwork that educates and draws attention to the program. The proposed art project includes two components:



Illustrations © Andy Dufford and Chevo Studios

↑ A temporary portable educational art piece (above) that tells the story of stream rehabilitation at each site during the construction phase. The piece will bridge the gap for visitors by providing both an educational and artistic understanding of the stream rehabilitation work. This temporary sculpture will be moved to new stream rehabilitation project sites as they begin work.

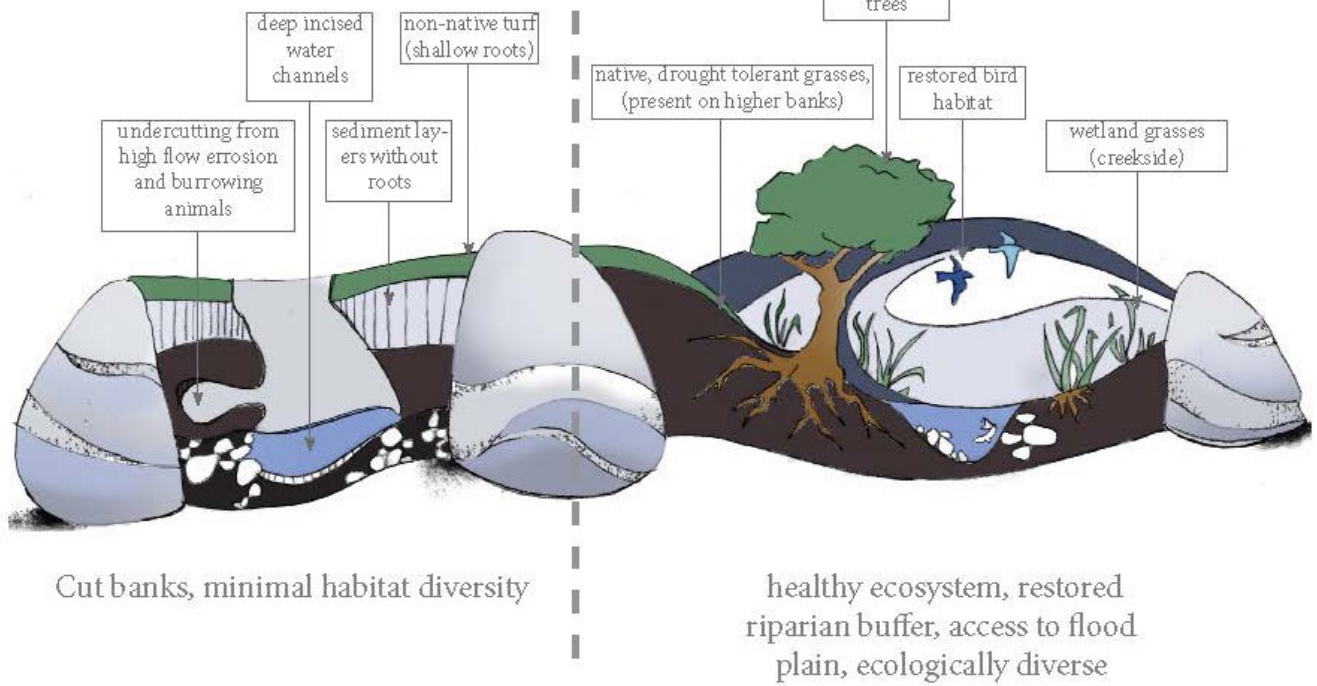


↑ A permanent creek-side seating space (above) that creates a seating at each completed site. The hand carved benches stone will feature low-relief carving inspired by a healthy, balanced stream which includes: riffles, pools, and runs. Each seating space will be composed of two carved granite seats.

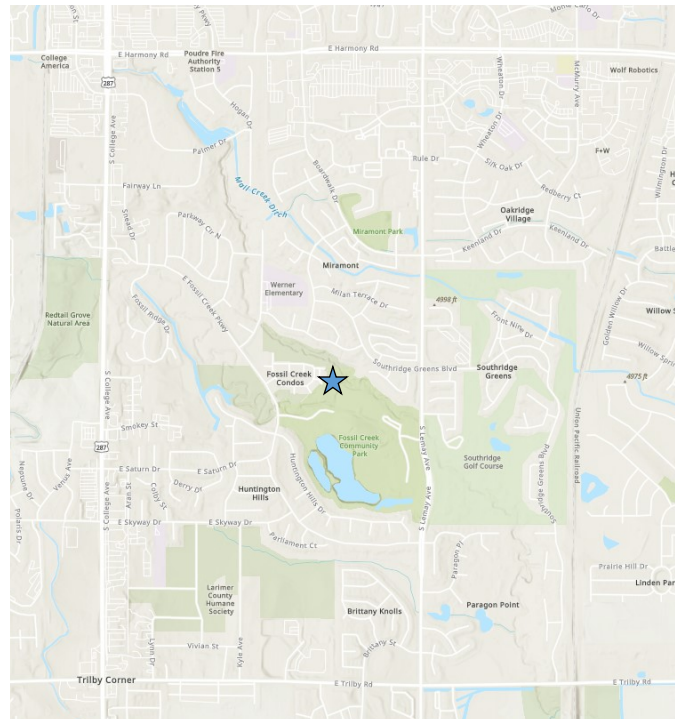
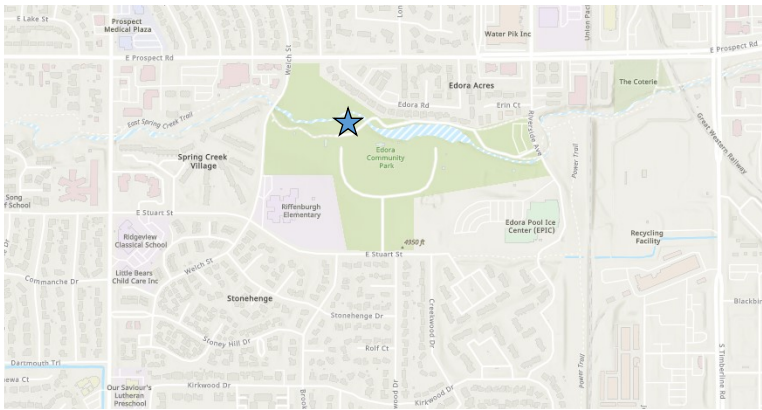
This project includes one portable educational art piece and two permanent art-bench installations—one at the confluence of Fossil/Mail Creek near Fossil Creek Park and one at Spring Creek in Edora Park.

Before:

After:



The temporary portable artwork is created from cut metal panels and river boulders.



Permanent creek-side seating spaces create a lasting amenity at each rehabilitated project site. The carved imagery is inspired by a healthy stream. This project includes two permanent art-bench installations, one at confluence of Fossil/Mail Creek near Fossil Creek Park and one at Spring Creek in Edora Park.

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