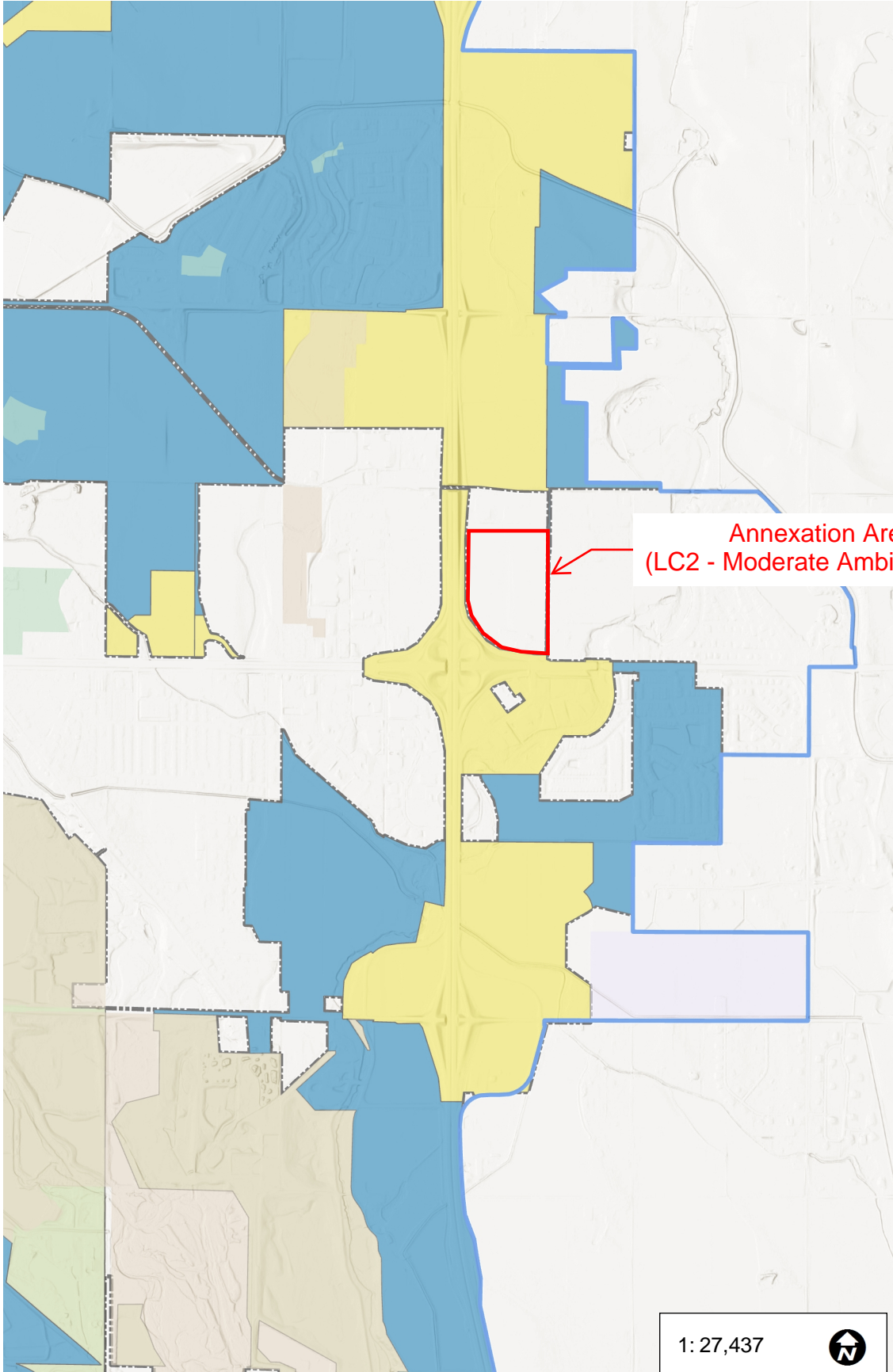
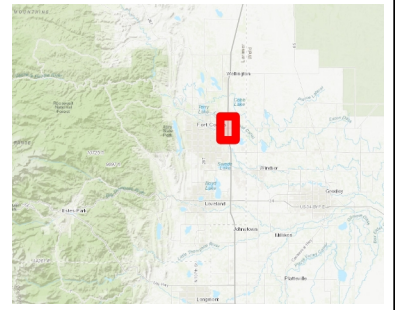


# Lighting Context Area Map



- Legend**
- Growth Management Area
  - Parks
  - Schools
  - Natural Areas
- Lighting Context Areas**
- LC0 - No ambient lighting
  - LC1 - Low ambient lighting
  - LC2 - Moderate ambient lighting
  - LC3 - Moderately high ambient lighting
- City Limits
- World Hillshade

**Annexation Area  
(LC2 - Moderate Ambient Light)**

**Notes**

1: 27,437

4,573.0      0      2,286.50      4,573.0 Feet