

**EXISTING City of Folsom Engineering Related Services (CDD, P&R, PW, EWR)**

Community Development Department			Parks and Recreation Department					Public Works Department					Environmental Water Resources Dept	
Primary Services/Core Competencies			Primary Services/Core Competencies					Primary Services/Core Competencies					Primary Services/Core	
Planning	Building	Development Engineering	Parks	Trails	Facilities	Recreation Programs	Lighting and Landscaping	Transportation Engineering	Capital Improvements	Drainage Engineering	Solid Waste and Recycling	Fleet	Water	Wastewater/Sewer
Secondary Services			Secondary Services					Secondary Services					Secondary Services	
Planning Entitlements	Building Permits	Dev Eng for Private Property	Park Planning	Trail Planning	Facility Rentals	Aquatics	L&L Districts	Transportation Planning	Grants	Drainage and Flood Control	Solid Waste	Fleet Management	Water Quality	Utility CIPs
Housing	Building Plan Checks	Mapping and Improvement Agreements	Park Improvements	Trail CIPs	Facility Operations	Community Services	CFDs	Traffic Engineering	Transportation CIPs	NPDES	Recycling	Fleet Procurement	Water Treatment	Utility Maintenance
Code Enforcment	Building Inspections	Tree Permits	Park Maintenance	Trail Maintenance	Facility Improvements	Cultural Services		Traffic Management	Construction Management		Hazardous Materials	Fleet Maintenance	Water Meters	
Long Range Planning		Arborist Plan Review and Inspections	Tree Maintenance	Bridges	Facility Maitnenance	Sports		Streets	Capital Maintenance				Water Conservation	
CEQA/NEPA Coordination		Construction Inspection and Improvement Acceptance				Zoo		Signals	Improvement Standards					

**PROPOSED City of Folsom Engineering Related Services Reorganization (CDD, P&R, PW, EWR) 9-15-25**

Community Development Department (Director Pam Johns)			Parks and Recreation Department (Director Kelly Gonzalez)					Public Works Department (Director Rebecca Neves)					Utilities Department (Director Marcus Yasutake)		
Primary Services/Core Competencies			Primary Services/Core Competencies					Primary Services/Core Competencies			Primary Services/Core Competencies				
Planning	Building	Development Engineering (Private Property)	Parks, Open Space, and Municipal Landscape	Facilities	Recreation and Community Services	Trails and Bridges	Transportation Planning and Traffic Engineering	Citywide Capital Improvement/Asset Management	Public Property Improvement/Acceptance	Stormwater Management	Solid Waste and Recycling	Fleet	Water/Wastewater		
Secondary Services			Secondary Services					Secondary Services			Secondary Services				
Planning Entitlements	Building Permits	Dev Eng for Private Property	Planning	L&L Districts	Facility Rentals	Aquatics	Trail and Bridge Planning	Complete Streets	Traffic Engineering	Transportation CIPs	City Land Acquisition and Disposition	Drainage Infrastructure	Solid Waste	Fleet Management	Water Quality
Housing Policy, Programs, and Services	Building Plan Checks	Mapping and Improvement Agreements (Private Property)	Improvements	CFDs	Minor Facility Improvements	Community and Cultural Services	Active Transportation Plan	Traffic Management	Major Facility CIPs	Mapping Public Property/Improvement Agreements	Flood Control	Recycling	Fleet Procurement	Water Treatment	
Long Range Planning	Building Inspections	Tree Permits	Maintenance	Public Land Ladder Fuel	Facility Operations and Custodial	Sports	Trail and Bridge CIPs	Regional Transportation Coordination	Public Streets and Public Street Lights	Construction Management	Construction Inspection/Acceptance (Public Property)	NPDES	Hazardous Waste	Fleet Maintenance	Water Meters
CEQA/NEPA Coordination	Code Enforcement	Arborist Plan Review and Inspections	Tree Management	Irrigation Services	Facility Maintenance	Zoo	Trail Maintenance	Grants	Signals	Capital Maintenance	Construction Specifications				Water Conservation
	Street Naming and Addressing	Construction Inspection (Private Property)	Volunteers					Improvement Standards	Transportation and Encroachment Permits						Utility Planning, Capital Improvements, and Maintenance