

RECEIVED

MAY 23 2024

City of Flagler Beach
Building Department

CITY OF FLAGLER BEACH
HEARING REQUEST TO CONTEST LOCAL PARKING CITATION

Must be submitted within thirty calendar days of the date of citation.

Local Hearing Request (must be filed out within 30 days of issuance)

P00857FB

4/22/24

Citation Number

Date of Citation

I, Robert Michael Jr. do hereby request a hearing before the City of Flagler Beach Local Hearing Officer. I understand that a hearing will be scheduled for next available Local Hearing Officer hearing date. I understand that I have the option to reschedule a hearing once by notifying the appropriate clerk for the Local Hearing Officer in writing at least 5 days prior to the scheduled hearing. I understand that if I do not reschedule my hearing and I fail to appear I can be adjudicated guilty where I am responsible for all fees and failure to comply may result in a vehicle registration stop. I understand that by contesting the citation, I am waiving the right to pay the fine imposed on the citation and that if the Local Hearing Officer upholds the citation he or she may impose a fine of up to \$250.00 and may assess reasonable administrative costs of up to \$100.00 against me. I attest that I fully understand the stipulations and the associated penalties.

Robert Michael Jr.

4/21/24

904 923-6288

Signature

Date

Phone #

11210 Monument Landing Blvd

Mailing Address

Jacksonville, FL 32225

AFTER COMPLETING THIS FORM PLEASE ATTACH A COPY OF CITATION AND RETURN TO

Michele Ficocello
Customer Service Representative
P.O. Box 70 Flagler Beach, FL 32136
mficocello@cityofflaglerbeach.com
Phone: 386-517-2000 ext 231

UPON TIMELY SUBMISSION OF A LOCAL HEARING REQUEST, A HEARING WILL BE SCHEDULED BEFORE THE LOCAL HEARING OFFICER ON THE NEXT AVAILABLE HEARING DATE. A NOTICE OF HEARING WILL BE MAILED TO YOU AT LEAST TEN DAYS PRIOR TO THE SCHEDULED HEARING DATE. IF YOU HAVE ANY QUESTIONS, PLEASE CONTACT Michele Ficocello

904-923-6288

11210 Monument Landing Blvd
Jacksonville, FL 32225