

## BUDGET ADJUSTMENT REQUEST

| Department:                                      | Fire           | For Finance Use Only |
|--------------------------------------------------|----------------|----------------------|
| Department Contact:                              | Laura Costello |                      |
| City Council Meeting Date: (attach staff report) | August 7, 2024 | BA #<br>Fiscal Year  |

## **EXPLANATION OF REQUEST**

| A budget adjustment is needed to spend FY23 Urban Area Security Initiative (UASI) funds. |  |  |  |  |  |
|------------------------------------------------------------------------------------------|--|--|--|--|--|
|                                                                                          |  |  |  |  |  |
|                                                                                          |  |  |  |  |  |

## **BUDGET ADJUSTMENT INFORMATION**

| Project/Account Description               | Account Number  | Amount of<br>Increase | Amount of<br>Decrease |
|-------------------------------------------|-----------------|-----------------------|-----------------------|
| Federal Grant                             | 4128-451-UASI23 | 53,300                |                       |
| FY 2023 Urban Area Security<br>Initiative | 451-UASI23      | 53.300                |                       |
|                                           |                 |                       |                       |
|                                           |                 |                       |                       |
|                                           |                 |                       |                       |
|                                           |                 |                       |                       |

## **APPROVALS**

| Signed by:      | 7/27/2024 | Lorena Rocha               | 7/26/2024 |
|-----------------|-----------|----------------------------|-----------|
| DEPARTMENT HEAD | DATE      | 99A33925FA6B449<br>FINANCE | DATE      |