Staff Report

Subject:2nd Reading – Zoning Map AmendmentAuthor:Katie Dunnigan, Zoning ManagerDepartment:Development ServicesMeeting Date:May 2, 2023Item Description:Kash Redmond requests to rezone 2 of 56.13 acres from AR-1 to AR-2 to allow forthe creation of a home site. Located at 986 Courthouse Road. Map# 368 Parcel# 8B

Summary Recommendation

Staff has reviewed the application, and recommends **approval** of the request to **rezone** 2 of 56.13 acres from **AR-1** to **AR-2** to allow for the creation of a home site, with conditions.

Executive Summary/Background

- The request for rezoning is a requirement of Appendix C, Article IX-Amendments to Map or Text, Section
 9. Zoning districts are described in Appendix C, Article V-Uses Permitted in Districts. AR-1 requires a minimum lot size of 5 acres. AR-2 allows lots of one acre or more.
- The proposed home site will be 2 acres, which does not meet the 5-acre minimum required for the AR-1 zoning district, and must be rezoned.
- At the April 11, 2023 Planning Board meeting, Brad Smith made a motion to approve, with the following conditions:
- 1. The lots shall meet the requirements of the AR-2 zoning district.
- 2. All wetland impacts must be approved and permitted by USACE.
- 3. A combination plat must be approved by Development Services, and be recorded, before the rezoning can take effect.
- The motion was seconded by Peter Higgins and carried unanimously.

Alternatives

1. Approve the request to rezone 2 of 56.13 acres from AR-1 to AR-2 with the following conditions:

- 1. The lots shall meet the requirements of the AR-2 zoning district.
- 2. All wetland impacts must be approved and permitted by USACE.
- 3. A combination plat must be approved by Development Services, and be recorded, before the rezoning can take effect.
- 2. Deny the request to rezone 2 of 56.13 acres from AR-1 to AR-2

Recommended Alternative: 1	Other Alternatives: 2
Department Review: Development Services	FUNDING: N/A
Attachmenter 1 Zening Man Amendment	

Attachments: 1. Zoning Map Amendment