| Dodgeville Police Department | | | Incident Report Case Number: | |
|--|---------------------------------|----------------------|--|----------------------|
| Date/Time Reported | Nature of Incident | | - | Case Status |
| 07/30/2024 5:47 pm | Street Use Permit | | | Closed |
| Date/Time Occurred Case Outcome/Dispos 08/28/2024 5:47 PM to 08/28/2024 5:47 PM Closed | | | on ———————————————————————————————————— | |
| Saint Joseph's Church/S | School/Daycare, 310 S Ellwo | ood ST, Dodgeville V | VI 53533 | |
| Assigned Units | | | | Assign Arrive Clear |
| Assigned | Chief Brandon E Wilhelm | | DPD | 17:47 |
| Applicant | | | | |
| Graber, Dana L | | | Eyes: | |
| Report Notes | | | | |
| Applicant - St. Josephs | Parish Fun Run | | | |
| Responsible Party - Dana Graber | | | | |
| Recommendations by: Chief of Police Brandon Wilhelm | | | | |
| Event Date is: August 28th, 2024. Event time is 5:00 to 7:30 p.m. though application notes 10:58 -10:58 a.m. | | | | |
| Public Safety Impact- The use of mapped streets for this event causes little or no issues of concern for Public Safety, due to the precautions listed throughout the application. Applicant was encouraged to depict run route via use of temprorary means such as chalk or signage. | | | | |
| Traffic Movement- Parking will co-exist with thru traffic. Some volunteers assist with traffic observation/flow. Travel will be open to vehicular traffic. | | | | |
| Access by Businesses/Residents- Open to vehicular traffic. | | | | |
| Police Protection: We will provide police traffic control, permitting availability and dependant on need, as indicated in the application and will provide ordinary police services to all citizens using the scheduled personnel. | | | | |
| Crowd Control- This fun | nction involving participants i | s of no concern give | n the estimated | crowd. |
| Recommendation to Co | mmon Council is for approve | al of the Street Use | Permit. | |
| | | | | |
| Officer Signature | | Date | D F | urther Investigation |

Supervisor Signature

Date